



NEW ZEALAND RUGBY UNION

Laws of the Game Theory Examination

Level II - 2005

QUESTIONS



**NZRU LAWS OF THE GAME THEORY EXAMINATION
LEVEL II – 2005**

***IMPORTANT! Have you read the “Instructions to Candidates” yet?
You are strongly urged to do so to avoid unnecessary loss of marks.***

1. An attacker knocks the ball forward into the hands of the defending scrum-half. The defenders pass the ball to a player who is then forced into touch but there is no gain of territory.

Should the referee award the line-out, with the attackers to throw the ball in?

Yes

No

2. After a defender knocks the ball forward, it touches the referee and the attackers gain an advantage.

Should the referee allow play to continue?

Yes

No

3. At a scrum near the goal-line, the attacking scrum-half throws in the ball. The defending prop intentionally kicks the ball out of the tunnel. An attacker picks up the ball and grounds it in in-goal.

Should a try be awarded?

Yes

No

4. The attackers have possession of the ball in a maul. A defender intentionally collapses the maul and the ball is immediately available to the attackers, who gain territory.

May the referee allow play to continue?

Yes

No

5. A defender throws the ball into the scrum and the attackers intentionally wheel it 50 degrees. The defenders gain an advantage.

May the referee allow play to continue?

Yes

No

6. At a kick-off the ball is punted.

Should the referee offer the opponents any options?

Yes

No

7. At a kick-off, a team-mate is in front of the kicker when the ball is kicked.

What should the referee rule?

8. At a drop-out, the ball goes directly into touch on the half-way line. The opponents accept the kick.

Where is the line-out formed?

9. After a quick drop-out, a retiring defender, in front of the 22-metre line, immediately tackles an attacker who has caught the ball. This retiring defender had not been put on-side by a team-mate.

What should the referee rule?

10. At a drop-out taken 20 metres in from touch, an attacker charges over the 22-metre line before the ball is kicked.

a) **What should the referee rule?**

b) **Where should play restart?**

11. One player from each team on their feet in physical contact close around the ball on the ground in the field of play. **Has a ruck been formed?**

Yes

No

12. A player returns the ball into a ruck.

What should the referee rule?

13. A ruck forms close to the goal-line. The hindmost foot of the last defender in the ruck is one metre behind the goal-line.

Where is the off-side line for the defending team?

14. At a ruck, a player oversteps the off-side line and joins immediately alongside the hindmost team-mate.

Should this player be penalised?

Yes

No

15. An attacker, when moving forward, is tackled and a ruck forms. Neither team moves forward in the ruck before the ball becomes unplayable.

Which team throws the ball into the scrum?

16. The attacking player at the back of a maul, in possession of the ball, becomes unbound. This player remains in contact with a team-mate who is in front and moving forward towards an opponent.

Should the referee penalise this action?

Yes

No

17. The attackers in a maul move the maul forward for a second time and it stops.
Should the referee allow the attackers to move the maul forward a third time?

Yes

No

18. A defender is carrying the ball in a maul, which moves into in-goal and the ball is grounded by the defender
What should the referee rule?
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19. An attacker catches the ball direct from a defender's kick and a maul forms immediately. The ball becomes unplayable and a scrum is awarded.
Which team throws the ball into the scrum in the following circumstances?

(a) The kick was a free kick.

(b) The kick was a drop-out.

20. An offside player is retiring within 10 metres of an opponent waiting to play the ball. The opponent misfields the ball, and it is then picked up by the retiring player.
Should the referee allow play to continue?

Yes

No

21. A defender attempts a clearing kick from the goal-line and the ball is charged down by an attacker 3 metres out from the goal-line. The ball rebounds into in-goal where it is grounded by an attacker who was in front of the player who charged the kick down.
Should the referee award a try?

Yes

No

22. The ball is kicked by an attacker and a defender 5 metres from touch is waiting to catch it. Before the ball is caught, two off-side attackers cross the 10-metre offside line at the same time, one 5 metres in from touch and the other 15 metres in from touch. The penalty kick is awarded on the 10-metre offside line, **but how many metres in from touch?**

_____ m

23. **Should the referee penalise for off-side when:**

- a) an offside defending player retires behind the ball and picks it up in front of the last team-mate to play the ball?
- b) an offside player within 10 metres of where the ball will land waits for the ball to bounce before retiring?
- c) an attacker kicks the ball which is charged down by a defender and a retiring attacker, in front of the kicker, is next to play the ball?

Yes	No
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Yes	No
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Yes	No
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24. A player on the ground releases the ball and stays on the ground near it.
Should the referee penalise this player?

Yes	No
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25. A fair catch is awarded in in-goal. **How far from the goal-line must the attacking team retire if the mark was made:**

- a) 10 metres behind the goal-line?
- b) 2 metres behind the goal-line?

_____m
_____m

26. A free kick is awarded to the defending team 1 metre from the goal-line and 3 metres from touch. A defender takes the kick quickly behind the goal-line and immediately grounds the ball. The referee awards a scrum.
Exactly where should the mark be made?

27. The attackers are awarded a penalty kick 5 metres from the goal-line and 15 metres from touch. The kicker elects to kick for goal and places the kicking tee on the 22-metre line, 15 metres from touch. Another attacker, 25 metres in from touch, is in front of the ball when it is kicked. The referee awards a scrum.
Exactly where should the mark be made?

28. A free kick is awarded to the attackers and as the kicker moves forward to kick the ball, an opponent who was 10 metres back from the mark charges forward and prevents the kick from being taken.
What should the referee rule?

29. The attackers are awarded a free kick and the kicker taps the ball and runs forward before being tackled 10 metres from the goal-line. The tackled player immediately passes the ball back to a team-mate who drop-kicks the ball over the crossbar.

Should the referee award a goal?

Yes

No

30. A defender carrying the ball in the field-of-play grounds the ball against the padding of a goal post.

What should the referee rule?

31. An attacker kicks the ball and it is caught by a defender who has one foot on the goal-line and the other foot in the field-of-play. This defender then runs back across the in-goal area with the ball and is forced into the dead-ball area by an attacker.

What should the referee rule?

32. A defender carries the ball back into in-goal 15 metres in from touch-in-goal, and loses it backwards. An attacker, 20 metres from the touch-in-goal line, then knocks the ball on before grounding it.

***Exactly* where should the referee make the mark for the scrum?**

33. **Circle** the correct decision to the right of the question.

- a) An attacker, who has carried the ball into in-goal, is held up and cannot ground the ball.
- b) The attacking ball-carrier in a maul touches a corner post marking the goal-line.
- c) A defender takes the ball back into in-goal and kicks it. It is charged down by an attacker 1 metre in the field-of-play and rebounds into in-goal where it is grounded by a defender.
- d) The ball is in the attackers' side of a ruck and crosses the goal-line, and is grounded by a defender

Dropout Scrum

Dropout Scrum

Dropout Scrum

Dropout Scrum

34. A defender carrying the ball in the field-of-play is held by an opponent and while held is forced down on one knee before immediately standing up and kicking the ball into touch.

What should the referee rule?

35. A defender tackles an opponent to the ground and the ball is released behind the tackled player. The defender, in front of the ball, remains standing and immediately picks the ball up.

Should the referee award a penalty kick against this player?

Yes

No

36. A defender is tackled 5 metres from the goal-line and the tackler's feet end up 2 metres from the goal-line. A retiring defender enters the tackle area behind the ball 4 metres from the goal-line and picks the ball up.

What should the referee rule?

37. At a tackle close to the goal-line the attacker releases the ball correctly and it then deflects into in-goal.

May the tackler while still on the ground reach out and ground the ball?

Yes

No

38. After a tackle, players arriving from behind the players in the tackle are on their feet, but with their upper bodies supported by the tackled player as they play the ball.

What should the referee rule?

39. At a kick-off, the ball is caught by a defender inside the 22-metre area. The defender claims a mark.

Should the referee award the mark?

Yes

No

40. A defender with the ball is driven backwards in a tackle and the ball becomes unplayable. The referee awards a scrum.

Which team throws the ball into the scrum?

41. A player is tackled close to the touch line and intentionally places the ball into touch.

How should play restart?

42. A defender claims a mark in the in-goal area.

Should the referee award the mark on the 5-metre line in the field-of-play?

Yes

No

43. A defender kicks the ball.

Which team throws the ball into the line-out when:

a) an attacker in the field-of-play jumps and catches the ball before it crosses the touch-line and then lands with both feet in touch?

b) an attacker standing with one foot on the touch-line and one foot in the field-of-play catches the ball?

44. At a quick throw-in by a defender, an attacker stops the ball from going in 5 metres.

What should the referee rule?

45. An attacker takes a quick throw-in after a spectator has handled the ball. The referee disallows the quick throw-in.

Should the defenders throw the ball into the line-out?

Yes

No

46. At a line-out, players of the throwing team line up, but before the line-out begins, two of these players leave the line-out and retire to the 10-metre off-side line.

What should the referee rule?

47. At a quick throw-in, a player of the throwing team stands beyond the 15-metre line waiting for the throw-in.

What should the referee rule?

48. At a maul at a line-out, a player who has jumped across the line-of-touch in attempting to catch the ball, joins the maul behind the ball but in front of the last player in the maul.

What should the referee rule?

49. The last defender in a line-out remains on the line-of-touch when a maul has formed and the hindmost foot of the defenders is 2 metres behind the line of touch.

What should the referee rule?

50. At a line-out, **may the thrower join the line-out as soon as the ball is thrown in?**

Yes

No

51. At a line-out, a maul forms on the line-of-touch and a participating defender immediately retires to the 10-metre offside line.

a) **What should the referee rule?**

b) **Where should play restart?**

52. Does the playing area include the field-of-play and the in-goal area?

Yes

No

53. When may objections by either team be made to the referee about the ground or its markings?
-

54. Should a substituted player be allowed to later replace a centre who leaves the field with a broken arm?

Yes

No

55. If a team has only 3 trained front row players, what is the maximum number of players from that team permitted to play in the match?

56. A player has left the field to obtain a mouth-guard and has not been replaced. After 30 minutes, the player returns wearing a mouth-guard.

Is this player permitted to rejoin the game?

Yes

No

57. Should the referee consult with a spectator regarding time without first consulting an officially appointed touch judge?

Yes

No

58. Should the referee stop play for more than one minute for a player who has been seriously injured in the playing area?

Yes

No

59. Should time be added on in the game when a touch judge reports foul play to the referee?

Yes

No

60. An attacker kicks the ball into touch on the 22-metre line. A defender takes a quick throw-in 3 metres in front of the goal-line.

Should the referee allow play to continue?

Yes

No

61. The ball is kicked by an attacker into in-goal and is touched by a spectator. A defender would have been next to ground the ball.

What should the referee rule?

62. An attacker kicks the ball into in-goal and a defender then kicks the ball for touch but it strikes the referee in in-goal. The referee considers the ball would have gone into touch-in-goal.

What should the referee rule?

63. An attacker kicks the ball into in-goal. A defender lying across the touch-in-goal line reaches out and grounds the ball in in-goal.

What should the referee rule?

64. An attacker passes the ball back and it hits the ground then bounces forward.

What should the referee rule?

65. A player in the line-out, 10 metres in from touch unintentionally knocks the ball forward.

Should the referee award a scrum at the place of the knock on?

Yes

No

66. An attacker, when intercepting a pass, intentionally knocks the ball forward before re-gathering and grounding it in in-goal.

What should the referee rule?

67. Early in the game a player is sinbinned. In the second half the same player commits another cautionable offence.

What should the referee rule?

68. At a kick-off, a player jumps and while supported by a team-mate catches the ball, and is then tackled while still in the air.

Should the referee penalise for a dangerous tackle?

Yes

No

69. A defender 6 metres behind the goal-line and 10 metres from the touch-in-goal line, is late charged after kicking the ball. An attacker, on the 22-metre line and 12 metres from touch, catches the ball on the full. The referee penalises the attacking team for the late charge.

Where are the two places for the penalty kick options?

a) _____

b) _____

70. A defender joins a maul in an off-side position. The referee indicates advantage is being played. An attacker then fells the off-side defender with a punch to the head.

Which player should the referee penalise?

71. A player through **intentional** foul play prevents a try being scored. The referee awards a penalty try.

Is the referee required to take some other additional action?

Yes	No
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72. A player is penalised for repeated infringements.

Must this player be cautioned and sinbinned?

Yes	No
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73. After a drop-out has been awarded, an attacker in in-goal punches a defender.
Exactly where should the penalty kick be awarded?

74. The referee penalises the attacking team on the 10-metre line and 10 metres from touch. Another attacker 15 metres in front of the mark then commits an act of foul play before the kick can be taken. This player is cautioned and sinbinned.

Exactly where should play restart?

75. At a conversion attempt the kicker has one minute to take the kick.

From when does the one minute start?

76. At a penalty kick at goal, an opponent charges, deflecting the ball with a hand, and the ball then goes over the crossbar.

What should the referee rule?

77. At a conversion attempt, the defenders shout during the kick, which is unsuccessful. The referee allows the attackers another kick.

At the second attempt, are the defenders allowed to charge?

Yes

No

78. A team is reduced to seven forwards at a scrum.

May they use a 3-3-1 formation?

Yes

No

79. At a scrum, **when is a team first permitted to start pushing their opponents away from the mark?**
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80. At a scrum, **is a tight-head prop permitted to bind on the side of the jersey of the opposing loose-head prop?**
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Yes

No

81. The attackers throw the ball into a 5-metre scrum. The defenders gain a tight-head, but the scrum collapses before the ball emerges and the referee awards another scrum.

Which team throws the ball into the new scrum?

82. Before a scrum has ended, the scrum-half whose team has not won the ball moves across field and remains in front of the hindmost foot of that player's team?

Should this player be penalised?

Yes

No

83. A team gains a tight-head and the scrum wheels unintentionally beyond 45 degrees and the referee awards another scrum.

Which team throws the ball into the new scrum?

84. The attacking team is reduced to 7 forwards. The defenders are throwing the ball into the scrum.

May the defenders have 8 players in the scrum?

Yes

No

85. The scrum-half of the team which did not win the ball kicks the ball while it is still in the scrum.

What should the referee rule?

86. A defender 3 metres from the goal-line and 6 metres from touch intentionally throws the ball into touch. No penalty try was awarded.

a) **How should play restart?**

b) **Where should play restart?**

87. Before the scrum starts, the defending team pushes over the mark.
What should the referee rule?
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88. An attacker carrying the ball is held by an opponent and another retiring defender binds on to these players in front of the ball. All players are on their feet.
Has a maul been formed?

Yes

No



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ANSWERS



LAWS OF THE GAME THEORY EXAMINATION LEVEL II – 2005

ANSWERS

No.	Answer	Law Reference	Comments
1	No	Law 8.2	No advantage - scrum
2	No	Law 8.3 (a)	
3	Yes	Law 8.3 (b)	
4	Yes	Law 8 Definition	
5	No	DSLVLaw 20. 11.(a) & Law 8.3 (c)	Award PK
6	Yes	Law 13.1 (b)	
7	Scrum	Law 13.3	
8	On the 22-metre line	Law 13.14	
9	Scrum	Law 13.16 (b)	
10 a)	Free Kick	Law 13.17 (a)	
10 b)	At the place of infringement or 20 metres in from touch or On the 22 at the place of infringement.	Law 13.17 (a) penalty	“On the 22” only, is not a correct answer and will not attract any mark.
11	Yes	Law 16 Definition 1 st paragraph	
12	Free kick	Law 16.4 (a)	
13	The goal-line	Law 16.5 (a)	
14	No	Law 16.5 (d)	
15	The team moving forward before the ruck began	Law 16.7 (a) 3 rd paragraph	Accept Attackers
16	Yes	Law 10.1 (b) & Law 17.5 & Law 17.2 (b)	Award PK for obstruction
17	No	Law 17.6 (e)	
18	Scrum	Law 17.6 (h) 3 rd paragraph	Accept touch-down
19 a)	Attackers	Law 17.6 (h)	
19 b)	Defenders	Law 17.6 (h)	
20	No	Law 11.4 (d)	
21	No	Law 11 Definition 2 nd paragraph	
22	5 metres	Law 11.4 (g)	
23 a)	Yes	Law 11.2 (a)	
23 b)	Yes	Law 11.4 (a)	
23 c)	No	Law 11.4 (f)	Charge down puts 2 nd attacker onside
24	Yes	Law 14.1 last paragraph	
25 a)	5 metres	Law 21.8 (a)	
25 b)	8 metres	Law 21.8 (a)	
26	5x5	Law 21.4 (g)	
27	15x5	Law 21.4 (h) & penalty	Also accept original mark
28	Scrum	Law 21.8 (e) & (f)	
29	Yes	Law 21.6 (b)	
30	Touch down	Law 22.5 (c)	Accept 5-metre scrum or

			scrum
31	Drop out	Law 22 Definition last paragraph & Law 22.7 (a)	Accept touch down
32	5x20	Law 22.15 2 nd paragraph	
33 a)	Scrum	Law 22.10	
33 b)	Dropout	Law 22.11 (b)	
33 c)	Dropout	Law 22.7 (a)	
33 d)	Dropout	Law 22.6 & Law 22.7 (a)	
34	Penalty kick	Law 15 Definition & 15.3 (a)	
35	Yes	Law 15 Definition last paragraph & Law 15.6 (c)	
36	Penalty kick	Law 15.6 (c)	Must enter from behind all players on the ground
37	Yes	Law 15.6 exception	
38	Penalty kick	Law 15.6 (a)	
39	No	Law 18 Definition 1 st paragraph	
40	Attackers	Law 20.4 (d) & Law 15.8	
41	Penalty kick	Law 10.2 (c)	
42	No	Law 18.2 & 18 Definition 2 nd paragraph	Mark is awarded where the ball is caught
43 a)	Defenders	Law 19 Definition 8 th paragraph & Law 19.4	
43 b)	Attackers	Law 19 Definition 6 th paragraph	
44	Free kick	Law 19.2 (g)	
45	No	Law 19.2 (d)	
46	Free kick	Law 19.7 (d)	
47	Play continues	Law 19.2 (a)	
48	Penalty kick	Law 19.16 (a) & Law 19.16 (e) 2 nd paragraph	
49	Penalty kick	Law 19.16 (a) & (d)	
50	Yes	Law 19.14 (c)	
51 a)	Penalty kick	Law 19.13 (e) & Law 19.16 (d)	Should remain at hindmost foot of maul
51 b)	15-metre line on line of touch or 15 metre line or On line of touch	Law 19.13 (e) & Law 19.16 (d)	
52	Yes	Law 1 Definition 3 rd paragraph	
53	Before the match starts	Law 1.6 (a)	
54	Yes	DSLVLaw 3.12 2 nd paragraph	
55	20	Law 3.4 2 nd paragraph & DSLVLaw 3.5 (c)	
56	Yes	DSLVLaw 4.1 (f) penalty clause	
57	No	Law 5.3	
58	Yes	Law 5.4 (a) 3 rd paragraph	
59	Yes	Law 5.4 (d)	
60	Yes	Law 19 2) b)	

61	Award touch down	Law 6.A.11	Accept dropout
62	Award touch down	Law 6.A.11	Accept dropout
63	Award touch down	Law 22.5 (b)	Accept dropout
64	Play continues	Law 12 Definition Throw forward exception	
65	No	Law 12.1 (b)	Scrum is on 15-metre line
66	Penalty kick	Law 12.1 (e)	
67	Order the player off	Law 10.5 (b)	Accept Red Card or S.O
68	Yes	Law 10.4 (e) 5 th paragraph & Law 10.4 (h)	
69 a)	5x15	Law 10.4 (m) 3 rd paragraph	Answer must include reference to both the 5m and 15m lines.
69 b)	22x15	Law 10.4 (m) 4 th paragraph	Answer must include reference to both the 22m and 15m lines.
70	Attacker	Law 10.4 (j) & (a)	
71	Yes	Law 10.2 (a)	Player must be cautioned/suspended or ordered off.
72	Yes	Law 10.3 (a) 2 nd paragraph	
73	Anywhere on the 22 metre line at the defenders choice	Law 10.4 (l) penalty clause 3 rd paragraph	Answer must include reference to the defenders choice.
74	Advance the original mark 10 metres	Law 10.4 (l) penalty clause 3 rd paragraph	Accept on half-way 10 metres from touch
75	Arrival of the kicking tee	Law 9.B.1 (e)	Accept when the kicker makes a mark
76	Award the goal	Law 9.A.2 (c) & Law 21.5 (e)	
77	No	Law 9.B.3 (c) penalty clause 2 nd paragraph	
78	No	DSLVLaw 20.1 (f) exceptions 3 rd paragraph	Formation must be 3-4
79	When the ball leaves the scrum-half's hands	Law 20.1 (k)	Accept when: the scrum begins or when: the ball is thrown-in
80	Yes	Law 20.3 (d)	
81	Attackers	Law 20.4 (g)	Accept original team
82	Yes	Law 20.12 (e)	
83	Original team	DSLVLaw 20.9 (j)	
84	No	DSLVLaw 20.1 (f) exception	Must have same number
85	Penalty kick	Law 20.9 (g)	
86 a)	Penalty kick	Law 10.2 (c) penalty clause	
86 b)	15 metres from touch and 5 metres from the goal-line	Law 10.2 (c) penalty clause	Award ½ mark if answer only includes reference to one of 15m or 5m lines
87	Free kick	Law 20.1 (k)	
88	No	Law 17 Definition	Need the ball-carrier plus a player from both

			teams to form a maul
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