



LAWS OF THE GAME

THEORY EXAMINATION 2007

LEVEL II

CANDIDATE SCRIPT AND ANSWER PAPER



NEW ZEALAND RUGBY UNION LAWS OF THE GAME THEORY EXAMINATION 2007 LEVEL II

INSTRUCTIONS TO CANDIDATES

- 1 Ensure that you have entered your name and your province's name on the front page and also enter your **Sitting Category and Referee Status** as appropriate.
- 2 Each correct answer is worth 1 mark.
- 3 **Note on Advantage**
You should assume that **no advantage** occurs following any of the situations described, unless clearly indicated in the question.
- 4 You are reminded to answer the paper as per **New Zealand Domestic Safety Law Variations (DSLVS)**, where they exist, in place of International Law and according to the **Law Book**.
- 5 Whenever you are asked, "What should the referee rule?" give a single answer such as - Scrum, Penalty kick, Lineout, Play continues, etc. It is not necessary to provide the reason for your answer, eg Offside, Foul Play, Advantage etc. The exam does not require you to provide a reason, only the ruling.
Answer only the question being asked.
- 6 **Yes/No Questions** – When answering a question requiring you to indicate **Yes** or **No**, please circle your chosen answer.
- 7 **Multiple Choice Questions** – When answering a question providing a number of options, please write the letter of your chosen option on the line provided to the bottom right of the question.
- 8 **Pass Mark**
There are 100 marks available from the questions.
A pass is obtained by attaining at least 80 marks - 80%
An Honours pass is obtained by attaining at least 90 marks – 90%
- 9 **Gender**
Wherever words indicating masculine gender are used, this is to be interpreted to include both genders.

1.	Time is up in the fixture but the referee has awarded a scrum. Must the referee allow the scrum to take place?	Yes / No
2.	When the ball is dead a player asks the referee for time to be allowed to change from boots with blades to boots with studs. Must the referee allow this?	Yes / No
3.	During the half-time break the teams leave the playing enclosure. Must the referee stay on the field?	Yes / No
4.	Time is lost during the reporting of foul play by a touch judge. Must this lost time be made up?	Yes / No
5.	A player in attempting to catch the ball has it touch the hands and rebound forward off the chest onto the ground. What should the referee rule? _____	
6.	An attacker two metres from the goal-line loses the ball forward into in-goal where it is grounded by a defender. What should the referee rule? _____	
7.	The ball is passed back by one player to a team-mate but is blown forward before hitting the ground. What should the referee rule? _____	
8.	At a drop-out taken on the 22 metre line the ball is charged down and travels forward. What should the referee rule? _____	
9.	At a maul may a joining defender bind onto an attacker at the back of the defending team's side of the maul?	Yes / No

10.	Following a tackle a maul is formed. The tackler stands up and remains alongside the maul. Is this player offside?	Yes / No
11.	An attacker kicks the ball and it bounces before being caught by a defender. The defender is immediately held and a maul forms, ending unsuccessfully. Which team throws in to the scrum? _____	
12.	The ball emerges from a maul and a defender who was standing and caught in the maul reaches out and grabs an opponent who has just received the ball. What should the referee rule? _____	
13.	At a scrum the ball is quickly heeled back beyond the No.8's feet who then brings the ball back into the scrum whilst still attached. What should the referee rule? _____	
14.	At a scrum the ball is won by the non-throwing team. The scrum moves forward 1 metre before it wheels unintentionally beyond 45 degrees. The referee orders another scrum. 1. Where is the mark for the new scrum? a) Original mark b) Where the scrum stopped _____	

15.	A player places the ball in the in-goal area without downward pressure. Has the ball been grounded?	Yes / No
16.	An attacker and a defender are diving for the ball in-goal. Another defender pushes the attacker away and the diving defender grounds the ball. The referee is not sure that a try would probably have been scored. How does play re-start?	

	<p>a) Drop-out</p> <p>b) Penalty Kick</p> <p>c) 5 metre scrum</p> <p>_____</p>
17.	<p>At a kick-off the ball travels directly into in-goal and a defender waits near the ball until an attacker arrives and then grounds the ball.</p> <p>What should the referee rule?</p> <p>_____</p>
18.	<p>An attacker kicks the ball into in-goal and follows up in touch. While remaining in touch in-goal the attacker reaches out and grounds the ball.</p> <p>What should the referee rule?</p> <p>_____</p>
19.	<p>A maul crosses the goal-line 15 metres from touch and the ball is held up 20 metres from the touch-in-goal line. The referee awards a scrum.</p> <p><i>Exactly</i> where does the referee make the mark for the scrum?</p> <p>_____</p>
20.	<p>If a referee is unable to complete the match, a replacement may be appointed by the home team, the match organiser or the referee. List in correct order the sequence for appointment of the replacement referee. (One mark)</p> <p>(1) _____</p> <p>(2) _____</p> <p>(3) _____</p>
21.	<p>At the toss before the match, the winning captain must decide either to: (One mark)</p> <p>1. _____</p> <p>or</p> <p>2. _____</p>
22.	<p>After an unsuccessful drop-kick at goal, the ball bounces in-goal and is about to go across the dead-ball line when it is touched by a spectator.</p> <p>What should the referee rule?</p> <p>_____</p>
23.	<p>An attacker carrying the ball crosses the goal line near a flag post, and uses</p>

	<p>the referee as a shield to avoid being tackled before running closer to the goal posts.</p> <p>What should the referee rule?</p> <p>_____</p>	
24.	<p>An attacker carrying the ball crosses the goal line and collides with the referee in-goal and loses the ball forward. It is then grounded by a defender.</p> <p>What is the correct decision?</p> <p>a) Drop-out b) Try c) 5 metre scrum</p> <p>_____</p>	
25.	<p>An attacker kicks the ball and it bounces into touch on the 22. A defender takes a quick throw-in in front of the 22 metre line.</p> <p>Should the touch judge keep the touch flag raised?</p>	<p>Yes / No</p>
26.	<p>At a kick-off, the ball travels 8 metres and is knocked on by a player of the non-kicking team. The ball is picked up by a player of the kicking team who runs towards the opponent's goal line.</p> <p>What should the referee rule?</p> <p>_____</p>	
27.	<p>At a kick-off, the ball is deflected by a defender (who did not attempt to play the ball) and it goes into in-goal. Another defender then immediately grounds the ball.</p> <p>What should the referee rule?</p> <p>_____</p>	
28.	<p>Before a drop-out is taken, the ball is passed among several defending players, and no player takes the kick. The referee considers that there has been undue delay.</p> <p>What should the referee rule?</p> <p>_____</p>	
29.	<p>At a drop-out, taken by the blue team the ball goes directly into the red team's in-goal and rolls over the dead ball line.</p> <p>What must the referee do?</p> <p>a) Award drop-out to the red team b) Award scrum on the blue team's 22 metre line</p>	

	c) Offer choice to the red team of blue team dropping out again or scrum on blue team's 22 metre line. _____	
30.	At a drop-out, the ball is tapped without the kick being a drop-kick. What must the referee do? a) Allow play to continue b) Offer choice to opposing team of another drop-out or scrum on 22 metre line c) Award a scrum on 22 metre line d) Award another drop-out _____	
31.	Is the ball in touch when: a) it crosses the touch line and before touching the ground is deflected back infield by a player who has both feet in the field of play. b) it is about to land in the field of play and is caught by a player who has one foot on the touch line?	Yes / No Yes / No
32.	At penalty and free kicks, the kicker must kick the ball a visible distance. <i>Complete the statements below:</i> a) If the kicker is holding the ball, it must clearly leave the _____ b) If the ball is on the ground, it must clearly leave the _____	
33.	At a penalty kick, the opposing team must immediately move back from the mark. Are these players required to run back?	Yes / No
34.	At a free kick, an opposition player advances too early before the ball is kicked. Should the referee: a) change the free kick to a penalty kick b) advance the free kick 10m c) award a scrum at the mark with the kicking team to throw in d) award a penalty kick to the kicking team where the player advanced too early _____	
35.	The defenders are awarded a mark 2m behind the goal line. Where must the attackers retire to? _____	
36.	Penalty kicks at goal must be taken within one minute of the arrival of the kicking tee. May this time be extended if the	Yes / No

	ball rolls off the tee and needs to be set up again?	
37.	At a free kick, the kicker offers to kick the ball then pauses. An opponent 10m back charges the kicker and prevents the kick by grabbing the ball. Should the referee allow play to continue?	Yes / No
38.	At a free kick, an opponent 10m back runs forward and charges down the ball after it has been kicked. Should the referee: a) award a scrum b) award a re-kick c) allow play to continue	
39.	May the referee ask an appointed touch judge to inspect the players' clothing and boots before the start of a game?	Yes / No
40.	At the inspection before the game the referee tells a player that the studs are too long and must be replaced. During the game the referee notices that the studs on this player's boots have not been replaced. What action must the referee take? a) Make the player leave the field to change the studs b) Send the player off for misconduct and award PK at place of restart c) Allow the player to continue playing	
41.	In general play an attacker prepares to kick the ball. A team-mate behind this player anticipates the kick and begins to run forward and is 2 metres in front of the kicker when the ball is kicked. What action must the referee take? a) Penalise the player where the player was when the ball was kicked b) Allow play to continue c) Penalise the player where the 10 metre offside line is crossed	
42.	In general play the defending full back, 20m behind all the team-mates who are in the field of play, kicks the ball 40m upfield and in the act of kicking slips over. a) The nearest defender to the fullback immediately retires behind this player and begins to run forward. Does this put all the rest of the defenders on-side?	Yes / No Yes / No

	b) Another defender who was in touch and behind the fullback immediately runs forward, still in touch, past the offside team-mates. Are these team-mates now on-side?	
43.	<p>After the attackers have won quick ball from a ruck, the ball is passed along the backline. The ball is then kicked across the field where a retiring offside defender catches it.</p> <p>Does the kick put the retiring defender on-side?</p>	Yes / No
44	<p>An off-side player cannot avoid being touched by a team-mate carrying the ball and there is no advantage gained by either team.</p> <p>What should the referee rule?</p> <p>_____</p>	
45.	<p>An attacker kicks the ball and a defender knocks it 3 metres forward. A retiring offside defender then picks up the ball depriving an attacker of an advantage.</p> <p>What should the referee rule?</p> <p>_____</p>	
46.	<p>At a lineout taken quickly the defenders win the ball and it is passed to the receiver who passes it to another defender. A retiring attacker immediately tackles this defender.</p> <p>Should the referee allow play to continue?</p>	Yes / No
47.	<p>At a tackle the ball is correctly placed clear of the players on the ground. A standing player from each team in physical contact but not bound close over the ball on the ground.</p> <p>Has a ruck been formed?</p>	Yes / No
48.	<p>At a ruck;</p> <p>a) May players joining the ruck bind onto any players in the ruck?</p> <p>b) Must players in a ruck endeavour to stay on their feet?</p>	<p>Yes / No</p> <p>Yes / No</p>

	<p>c) May the hindmost player in the ruck, with one arm bound to a team-mate, reach down and pick up the ball?</p>	Yes / No
49.	<p>At a ruck a player lying on the ground kicks the ball into touch.</p> <p>What action should the referee take?</p> <p>a) Award the lineout b) Award a free kick against the player who kicked the ball c) Award a penalty kick against the player who kicked the ball</p> <p>_____</p>	
50.	<p>The referee awards a mark to a defender in the 22m area. The defender quickly bounces the ball on the knee and passes the ball to another defender who kicks the ball into touch.</p> <p>What action should the referee take?</p> <p>a) Have the kick taken again by the correct type of kick b) Award a scrum to the attackers at the place of the mark c) Award a lineout where the ball went into touch</p> <p>_____</p>	
51.	<p>A defender is awarded a mark and is then charged by a retiring off-side attacker. The referee penalises the offender.</p> <p>1. Where should the referee make the mark?</p> <p>a) On the retiring player's off-side line b) At the mark c) At the place the offender was first observed retiring</p> <p>_____</p> <p>2. Must the player who claimed the mark then take the PK?</p> <p style="text-align: right;">Yes / No</p>	
52.	<p>The team throwing in the ball puts six players into the lineout. The opposing team puts in seven. Before the ball is thrown in, the extra player steps back out of the lineout beyond the 15m line and remains there.</p> <p>What should the referee rule?</p> <p>a) Penalty Kick where the extra player was standing</p>	

	b) Free Kick on the line of touch 15m infield c) Penalty Kick on the line of touch 15m infield d) Play continues	
53.	The team throwing in the ball puts six players into the lineout. The opposing team puts in seven. The extra player begins to retire to the 10 metre off-side line. Whilst doing this the ball is thrown in and the lineout ends. Must this player continue to retire to the 10 metre off-side line before rejoining play?	Yes / No
54.	The front player in the lineout catches the ball and then steps across the 5 metre line. Has the line-out ended?	Yes / No
55.	At a line-out the ball is thrown in and drops to the ground between the players after being touched and a ruck has not formed. The line-out has not ended Where is the off-side line for the participating players? a) Line of Touch b) The ball	
56.	A player jumping for the ball at a line-out reaches up with only the outside arm and deflects the ball back to a team-mate. What should the referee rule? a) Play continues b) Penalty Kick - 15m along the line of touch c) Free Kick – 15m along the line of touch	
57.	At a lineout when may a peeling off player leave it to receive the ball? a) When the ball leaves the hands of the player throwing it in b) When the ball crosses the 5 metre line c) When the ball is first touched	
58.	At a line-out after the ball is thrown in a maul forms and remains on the line of touch. The immediate opponent of the thrower leaves the 5 metre area and joins the maul. What should the referee rule? a) Play continues	

	b) Penalty Kick 15m infield along the line of touch c) Free Kick 15m infield along the line of touch _____
59.	<p>A defending player kicks the ball for touch and the ball is charged down by an opponent. The ball goes forward from that player directly into touch.</p> <p>Where is the line-out taken?</p> <p>a) Where the ball went into touch b) Opposite the place where the ball was charged down by the opponent c) Opposite the place from where the ball was kicked</p> _____
60.	<p>The defending team is awarded a Free Kick two metres outside the 22m area. The kicker goes back into the 22m area and kicks the ball directly into touch on the 10 metre line.</p> <p>Where is the line-out taken?</p> <p>a) Where the ball went into touch b) Opposite the place where the ball was kicked c) Opposite the place where the Free Kick was awarded</p> _____
61.	<p>Three players are on the ground with the ball near them. Another player who is standing attempting to gather the ball is knocked over onto these players by arriving team-mates.</p> <p>What should the referee rule?</p> <p>a) Play continues b) Penalty Kick c) Free Kick</p> _____
62.	<p>A player lying on the ground near the ball pushes it back to a team-mate with a foot to prevent an opponent picking it up.</p> <p>What should the referee rule?</p> <p>a) Play continues – no infringement has occurred b) Penalty Kick</p>

	<p>c) Free Kick</p> <p>_____</p>
63.	<p>After a lineout the receiver carrying the ball runs forward into team mates.</p> <p>What should the referee rule?</p> <p>a) Penalty Kick b) Play continues c) Scrum</p> <p>_____</p>
64.	<p>There have been three offences of obstruction by different team-mates. The referee informs the Captain these offences amount to repeated infringements and issues a general warning. After play resumes there is further obstruction by a fourth member of the team, who has not been penalised previously.</p> <p>What should the referee rule?</p> <p>a) Send off that player and award a Penalty Kick b) Penalty Kick at place of infringement c) Caution & temporarily suspend that player and award a Penalty Kick</p> <p>_____</p>
65.	<p>An attacking player dives over the goal-line grounding the ball and immediately after the referee awards the try a defender intentionally drops down onto the try scorer with a knee. The referee cautions and temporarily suspends the offender.</p> <p>Where and how should play restart after the conversion?</p> <p>a) Drop kick at the centre of the half way line b) Penalty Kick at the centre of the half way line c) Penalty Kick anywhere on the half way line</p> <p>_____</p>
66.	<p>An attacking player after kicking the ball is late charged by a defender and the ball crosses the goal-line 10 metres in from touch before going dead. The referee penalises the offending player.</p> <p>Where should the referee make the mark?</p> <p>a) 5m from the goal line 15m from touch</p>

	b) 5m from the goal line opposite the place where the ball crossed the goal line 10m from touch c) Where the late charge occurred d) Either a) or c) above as chosen by the non-offending team	
67.	An attacker kicks the ball high into the air. Another attacker follows up and leaps into the air to take the ball clashing with a defender who is also leaping in the air to catch it. Neither player is successful in catching the ball but the defender falls heavily to the ground. What action should the referee take? a) Allow play to continue b) Award a Penalty Kick to the attackers c) Award a Penalty Kick to the defenders	
68.	At a penalty kick at goal, after the ball is kicked a defender verbally abuses a touch judge. The kick is successful. The touch judge reports the abuse to the referee. May the referee take action against the defender?	Yes / No
69.	Are the goal lines part of the field of play?	Yes / No
70.	Prior to a match starting the visiting team tells the referee that the in-goal areas are only 8 metres deep and are too small. Should the referee allow the match to commence?	Yes / No
71.	An attacker kicks the ball to a defender who has one foot in-goal and one foot in the field-of-play. The defender grounds the ball in-goal. Where and how must play restart? a) Drop Out 22m b) 5 metre scrum attackers' throw-in c) 5 metre scrum defenders' throw-in	
72.	The scrum-half is substituted in the 32 nd minute of the match. May this player later be used to replace a winger from the same team who has sustained a non-blood injury?	Yes / No
73.	A team nominates 21 players for the match.	

	What is the minimum number of players in this team who must be suitably trained to play in the front row? <hr/>	
74.	A player is injured and play has not stopped. When is this player permitted to be replaced? a) At the next scrum or lineout b) Immediately c) When the ball is dead and the referee gives permission d) When the referee next blows the whistle <hr/>	
75.	A non front row player is required to leave the field to obtain a mouthguard. May this player be temporarily replaced?	Yes / No
76.	A player leaves the field to have bleeding controlled and is temporarily replaced. After what period of time does the temporary replacement become permanent? a) 10 minutes playing time b) 15 minutes actual time c) 15 minutes playing time <hr/>	
77.	The scrum-half throws the ball into the scrum and the opposing hooker intentionally kicks the ball back out the tunnel. May advantage be played?	Yes / No
78.	A scrum unintentionally wheels 30 degrees and a player in the scrum is then lifted in the air. The ball is about to emerge. May advantage be played?	Yes / No
79.	A defender in-goal knocks the ball on. Another defender in an off-side position then also knocks the ball on. May advantage continue to be played	Yes / No
80.	A defender throws a forward pass. An attacker in attempting to intercept the pass knocks on. The defenders then regain	Yes / No

	possession. May the referee allow play to continue?	
81.	A defender is running forward and in attempting to catch a high kick collides with the referee and falls to the ground. Another defender inside the 22 catches the ball and kicks the ball into touch 40 metres upfield Should play recommence with a lineout?	Yes / No
82.	Which of the following statements is NOT correct: a) A tight-head prop must bind on the opposing loose-head prop by placing the right arm inside the left upper arm of the opposing loose-head prop. b) The tight-head prop must grip the loose-head prop's jersey with the right hand only on the back or side. c) The tight-head prop must not grip the chest, arm, sleeve or collar of the opposition loose-head prop. _____	
83.	Which of the following statements IS correct:- The scrum-half throws the ball into the scrum so that it first touches the ground a) at the tunnel entrance b) anywhere along the middle line c) immediately beyond the width of the nearer prop's shoulders _____	
84.	At a scrum the non-throwing team wins possession (tight head), but before the ball emerges the scrum collapses without moving forward. Another scrum is ordered. Which team throws the ball into the scrum? a) Team which threw in to the original scrum b) Team which won possession _____	
85.	A team shoves the scrum away from the mark before the ball is thrown in. What should the referee rule? a) Play continues b) Free Kick c) Penalty Kick _____	

86.	<p>A defender who is running parallel to the goal-line is tackled. Neither team moves forward and the ball becomes unplayable. A scrum is ordered.</p> <p>Which team throws the ball into the scrum?</p> <p>a) Attackers b) Defenders</p> <p>_____</p>	
87.	<p>The ball-carrier is tackled by two opponents, one of whom also goes to ground.</p> <p>Is the player who did not go to ground a tackler?</p>	Yes / No
88.	<p>May a tackler still on the ground attempt to tackle another opponent, who has been passed the ball by the tackled player?</p>	Yes / No
89.	<p>Is it possible to have a tackle without any tacklers?</p>	Yes / No
90.	<p>An attacker is tackled just short of the goal-line and reaches out to ground the ball over the goal-line. A tackler still on the ground kicks the ball out of the tackled player's hands.</p> <p>What should the referee rule?</p> <p>a) Play continues b) Penalty Kick to attackers c) Penalty Kick to defenders d) Scrum 5m</p> <p>_____</p>	
91.	<p>At a tackle the ball becomes unplayable and a scrum is ordered. (2 marks)</p> <p>What is the correct sequence for deciding which team throws into the scrum?</p> <p>a) _____</p> <p>then</p> <p>b) _____</p>	
92.	<p>An attacker is tackled by two defenders 2m from the goal-line. The attacker places the ball backwards on the ground and another attacker picks it up and is immediately tackled by a third defender who is still retiring.</p> <p>What should the referee rule?</p> <p>_____</p>	



ANSWERS LEVEL II

THEORY EXAMINATION 2007



1	Yes	Law 5.7 (e)	
2	Yes	Law 5.4 (b)	
3	No	Law 5.2	
4	Yes	Law 5.4 (d)	
5	Play Continues	Law 12 Definition - Knock-On	
6	Scrum	Law 12.1 (c)	Accept 5 metre scrum. Do not accept scrum at mark.
7	Play continues	Law 12 Definition - Throw - Forward	The pass was not forward
8	Play continues	L12 Definition – knock on, Exception - Charge down	
9	Yes	Law 17.2 (b)	There is no requirement to bind onto a team-mate
10	Yes	Law 17.4 (d)	
11	Attackers	Law 17.6 (c)	Ball not caught direct from kick
12	Play continues	Law 17.5	The maul has ended
13	Free Kick	Law 20.9 (d)	
14.1	b	DSLVLaw 20.9 (j)	
14.2	a	DSLVLaw 20.9 (j)	
15	Yes	Law 22.1 (a)	
16	b	Law 10.4 (f) & Law 22.15	
17	Drop out	Law 13.9 (c) & Law 22.7 (c)	
18	Try	Law 22.4 (g)	
19	5m x 20m	Law 22.10 and Law 20.1 (c) & (d)	Accept 5 metres in line with where the ball is held up/play stopped.
20	1)Match Organiser 2)Referee 3)Home Team	Law 6.A.2	
21	Kick Off Choose an end	Law 6.A.3	No half mark. Kick/Receive is not acceptable as an option.
22	Drop out	Law 6.A.11	The referee judges what would have happened next
23	Play continues	No infringement	Refer Law 6.A.10 (c) – player has not made contact with referee. Ball has not been grounded, do not accept “try”.
24	b	Law 6.A.10 (c)	
25	No	Law 6.B.5 (e)	

26	Play continues	Law 13.6	Due to Exam Instructions re advantage - also accept "Scrum"
27	Drop out	Law 13.9 (a)	Ball has touched a player
28	Free kick	Law 13.11 & Law 10.2 (b)	
29	c	Law 13.15 (b)	Referee must offer choices
30	b	Law 13.12	Referee must offer choices
31.a	No	Law 19 Touch Definition Para 4	
31.b	Yes	Law 19 Touch Definition Para 7	
32.a	hands	Law 21.4 (c)	
32.b	mark	Law 21.4 (c)	
33	Yes	Law 21.7 (a)	
34	b	Law 21.8 Penalty	
35	10m from the mark	Law 21.8 (a)	Accept 8 metres from the goal-line
36	No	Law 21.4 (b)	
37	No	Law 21.8 (f)	Must award scrum
38	c	Law 21.8 (h)	
39	Yes	Law 4.5 (a)	
40	b	Law 4.5 (c)	
41	a	Law 11.1 (c)	
42.a	No	Law 11.2 (c)	Defender has only begun to run forward and has not run past all teammates.
42.b	No	Law 11.2 (d)	
43	Yes	Law 11.8	
44	Play continues	Law 11.6 (a)	
45	Penalty Kick	Law 11.7	
46	No	Law 11.8	Penalty Kick
47	Yes	Law 16 Definition & Law 16.1 (b)	
48.a	No	Law 16.2 (b)	
48.b	Yes	Law 16.3 (a)	
48.c	No	Law 16.4 (b)	
49	c	Law 16.4 (d)	
50	b	Law 18.5 & Law 21.3 (b)	Refer Definitions - Kick (page 8)
51.1	a	Law 18.7 (b)	
51.2	No	Law 18.7 (c)	
52	b	Law 19.7 (f)	
53	No	Law 19.7 (f)	The line-out has ended
54	Yes	Law 19.8 (b) Para 4	
55	b	Law 19.9 (a) & Law 19.13 (c)	
56	c	Law 19.9 (o)	
57	a	Law 19.11 (a)	
58	a	Law 19.14 (c)	

59	b	Law 19.1 (d) Para 3	
60	b	Law 19.1 (f)	Kicker has taken ball back inside the 22.
61	a	Law 14.2 (c)	
62	b	Law 14.2 (a) & Law 14 Definition Para 3	
63	a	Law 10.1 (e)	
64	c	Law 10.3 (b)	
65	b	Law 10.4 (l) Penalty 1 st sentence	
66	d	Law 10.4 (m)	
67	a	No infringement	
68	Yes	Law 6.B.6 & Law 10.4 (k)	
69	No	Law 1.3 (a)	
70	Yes	Law 1.2 (c)	There is no stipulated minimum
71	a	Law 22.9 & Law 13.10	
72	Yes	DSLVLaw 3.12	
73	Four	DSLVLaw 3.5 (c)	
74	c	Law 3.7	
75	No	DSLVLaw 4.1 (f) Penalty	
76	b	Law 3.10 (a)	
77	Yes	Law 20.8 (c) & Law 8.3 (b)	Ball has been played
78	No	Law 8.3 (e)	Referee must blow whistle immediately
79	Yes	Law 8.5 (a)	
80	No	Law 8.5 (b)	
81	Yes	Law 8.3 (a)	The player who collided with the referee was not carrying the ball
82	a	Law 20.3 (d)	
83	c	Law 20.6 (d)	
84	a	Law 20.4 (g)	
85	b	Law 20.1 (k)	
86	a	Law 15.8	
87	No	Law 15 Definition	
88	No	Law 15.6 (h)	
89	Yes	Law 15 Definition	
90	b	Law 15.4 (c) & Law 22.4 (f)	
91.a	Team last moving forward	Law 15.8	
91. b	Attackers	Law 15.8	
92	Penalty Kick	Law 15.6 (f)	Accept "Penalty Try"