



# **LAWS OF THE GAME**

## **THEORY EXAMINATION 2008**

### **LEVEL II**

#### **CANDIDATE SCRIPT AND ANSWER PAPER**





## NEW ZEALAND RUGBY UNION

### Laws of the Game Theory Examination Level II - 2008

Name of Candidate \_\_\_\_\_

Name of Province \_\_\_\_\_

Name of Sub-Association \_\_\_\_\_

#### 1. SITTING CATEGORY

Please select your Sitting Category by circling **only one** of the categories in this section.

This is my first time sitting this examination. **YES**

I have sat this examination before but have not yet passed. **YES**

I have previously passed this examination **YES**

#### 2. REFEREE ROLE – please circle your primary role only

Active Referee **YES**

Touch Judge **YES**

Associate Referee **YES**

Referee Coach/Evaluator **YES**

Administrator **YES**

Non Referee **YES**

#### 3. READER/WRITER

If the candidate has made use of a reader/writer, the reader/writer is required to enter the following details:

*"This paper was completed in the presence of a reader/writer.  
The candidate was tested away from other candidates and all  
answers are the sole and unassisted work of the candidate".*

Name of reader/writer: \_\_\_\_\_

(Please print clearly)

Signature of reader/writer: \_\_\_\_\_

## NEW ZEALAND RUGBY UNION LAWS OF THE GAME THEORY EXAMINATION 2008 LEVEL II

### INSTRUCTIONS TO CANDIDATES

1	Ensure that you have entered your name and your province's name on the front page and also enter your <b>Sitting Category and Referee Status</b> as appropriate.
2	<b>Note on Advantage</b> You should assume that <b>no advantage</b> occurs following any of the situations described, unless clearly indicated in the question.
3	You are reminded to answer the paper as per <b>New Zealand Domestic Safety Law Variations (DSLVS)</b> , where they exist, in place of International Law and according to the <b>Law Book</b> . The IRB <b>ELV's (Experimental Law Variations)</b> played in the 2008 Rebel Sport Super 14 competition <b><u>DO NOT APPLY IN THIS EXAM.</u></b>
4	Whenever you are asked, " <b>What should the referee rule?</b> " give a single answer such as - Scrum, Penalty kick, Lineout, Play continues, etc. It is not necessary to provide the reason for your answer, eg Offside, Foul Play, Advantage etc. The exam does not require you to provide a reason, only the ruling.
5	<b>Answer only the question being asked.</b> Acceptable abbreviations can be used – TJ, 5x5, 5x15, ACTSO (Admonish, Caution/Temporarily Suspend, Order Off), LOT (Line of Touch), PK, FK & PC (Play Continues) etc.
6	<b>Yes/No Questions</b> – When answering a question requiring you to indicate <b>Yes</b> or <b>No</b> , please clearly circle your chosen answer.
7	<b>Multiple Choice Questions</b> – When answering a question providing a number of options, please <b>clearly</b> write the letter of your chosen option on the line provided to the bottom right of the question.
8	Should you change your answer please ensure your final answer is able to be clearly identified.
9	Where a question asks <b>exactly</b> where something occurs, it is expected your answer will indicate an exact place where two lines meet eg. 5x15, 5x5, 15m LOT etc.

10	<b>Pass Mark</b> There are 100 marks available from the questions. Each correct answer is worth one mark. A pass is obtained by attaining at least 80 marks - 80% An Honours pass is obtained by attaining at least 90 marks – 90%
11	<b>Gender</b> Wherever words indicating masculine gender are used, this is to be interpreted to include both genders.
12	After marking, should a recount or re-mark be required, please return your paper immediately to Trevor Howard of the NZRU Law Examination Project Team. <b>Do not mark your paper in any way.</b> This must be done before <b>31 August 2008.</b>

1.	May advantage be applied for an offence reported by an official touch judge?	<b>Yes/No</b>
2.	<p>An attacker crosses the goal-line in the act of scoring a try. Prior to awarding the try the referee observes a defender kick another attacker who is on the ground. The referee awards the try and then orders the offender off.</p> <p>After the conversion attempt how should the referee restart the game?</p> <hr/>	
3.	<p>A defender on the 22-metre line and two metres from touch intentionally knocks the ball into touch.</p> <p>3.1 What should the referee rule?</p> <p>a) PK b) FK c) PC</p> <p>3.2 Exactly where should play restart?</p> <hr/>	
4.	<p>A player in a ruck who is correctly bound intentionally drops to the ground causing the ruck to collapse.</p> <p>Should this player be penalised?</p>	<b>Yes / No</b>
5.	<p>During a match the referee orders off a player following a report from a touch judge. The referee submits an ordering off report.</p> <p>Must the touch judge also submit a written (ordering off) report?</p>	<b>Yes/No</b>
6.	<p>A player has one foot on the 22-metre line and cleanly catches the ball from an opponent's kick. The player then realises she/he is within the 22m area and calls "Mark".</p> <p>Should the referee allow the mark?</p>	<b>Yes / No</b>

7.	<p>A defender claims a mark and is then charged by an on-side opponent after the referee has blown the whistle.</p> <p>What should the referee rule?</p> <p>a) Free Kick at the place b) Penalty Kick at the place c) Free Kick advanced by 10m from the mark</p> <p>_____</p>	
8.	<p>An attacker carrying the ball collides with the referee in-goal and loses the ball forward in doing so.</p> <p>What should the referee rule?</p> <p>a) Play continues b) Try c) Knock-on</p> <p>_____</p>	
9.	<p>After an unsuccessful drop-kick at goal, the ball bounces in-goal and is about to be grounded by a defender near the dead-ball line when it is touched by a spectator.</p> <p>What should the referee rule?</p> <p>_____</p>	
10.	<p>The ball goes into touch and a defender gathers the ball and passes it to a team-mate who takes a quick throw-in.</p> <p>Should the touch judge lower the flag?</p>	<p><b>Yes / No</b></p>
11.	<p>The ball is kicked by the defending fullback and is followed up in touch by an on-side defender. This player is obstructed in touch by an opponent and brought to the ground.</p> <p>1. What should the referee rule?</p> <p>_____</p> <p>2. Where is the place of restart?</p> <p>_____</p>	
12.	<p>Must all penalty kicks for foul play be awarded at least five metres from the touchline?</p>	<p><b>Yes/No</b></p>

13.	<p>A try has been awarded. An attacker then punches a defender who was 15 metres from the goal line. The offender is cautioned and sin binned.</p> <p>Following the unsuccessful conversion attempt:</p> <p>13.1 How does play restart?</p> <hr/> <p>13.2 Exactly where does play restart?</p> <p>a) Place of infringement b) Centre of half-way line c) Anywhere on half-way line</p> <hr/>	
14.	<p>An attacker kicks the ball and is late charged by a defender. The ball rebounds off a goal post and is caught by a defender who is eight metres in the field-of-play and 20 metres from touch.</p> <p>What places should the referee offer the attackers as the mark for the Penalty kick?</p> <p>1. _____</p> <p>2. _____</p>	
15.	<p>A player standing three metres in-goal is awarded a mark. The defenders elect to take the scrum alternative. Where should the scrum take place?</p> <p>a) 10 metres from the mark b) 10 metres from the goal-line c) 5 metres from the goal-line</p> <hr/>	
16.	May a mark be awarded from an unsuccessful penalty kick at goal?	<b>Yes / No</b>
17.	<p>The ball in the defenders side of a ruck crosses the goal-line and a defender dives on the ball.</p> <p>What should the referee rule?</p> <p>a) Hands in the ruck - Penalty Kick b) Drop-out 22 c) 5m Scrum – attacker's ball</p> <hr/>	

18.	<p>The attackers are moving a ruck forward before it stops. How much time should the referee allow for the ball to emerge before awarding a scrum?</p> <p>a) Five seconds b) A reasonable time c) Ball must emerge immediately</p> <p>_____</p>	
19.	<p>How many players from each team are required to form a ruck?</p> <p>a) One b) Two c) No minimum number</p> <p>_____</p>	
20.	<p>As the ball emerges from a ruck the scrum-half falls over the ball to secure it.</p> <p>What should the referee rule?</p> <p>a) Play Continues b) Penalty Kick c) Free Kick</p> <p>_____</p>	
21.	<p>A player has a pair of gloves and has cut off the index finger ends only.</p> <p>May this player wear these in the game?</p>	<b>Yes / No</b>
22.	<p>A player is wearing foam pads 2cm thick on the front of the thighs covered with thin tape.</p> <p>Should the referee order the player to remove them?</p>	<b>Yes / No</b>
23.	<p>A player is wearing IRB approved shoulder pads that appear to have been modified. The referee determines these are dangerous.</p> <p>Should the referee order the player to remove them?</p>	<b>Yes / No</b>
24.	<p>From the kick-off the ball is kicked into the in-goal without touching any other player and a defender immediately grounds the ball.</p> <p>What choices must the referee offer the defenders to re-start play?</p> <p>_____</p>	



25.	<p>The defenders No.10 at the 22-metre line is preparing for a drop-out but then passes the ball to a winger near the touch-line. The referee asks for the team to restart the game immediately. The winger then throws the ball to the fullback before it is returned to the No.10.</p> <p>Should the referee award a free kick to the attackers?</p>	<p><b>Yes / No</b></p>
26.	<p>At a drop-out, an opponent charges over the 22-metre line before the ball is kicked.</p> <p>What should the referee rule?</p> <p>a) PK to the defenders b) FK to the defenders c) Scrum attackers throw-in</p>	<p>_____</p>
27.	<p>At a kick-off at halfway where should the kick be taken?</p> <p>a) anywhere at or behind the half-way line b) at or behind the centre of the half-way line c) at the centre of the half-way line only</p>	<p>_____</p>
28.	<p>Prior to the match a team advises the referee it has only three trained front row players.</p> <p>How many substitute/replacement players are permitted to take part in the match?</p>	<p>_____</p>
29.	<p>At a kick-off the ball deflects off a defender (who did not attempt to play the ball) and it goes into touch on the 22-metre line.</p> <p>Which team throws in to the line-out?</p> <p>a) attackers b) defenders</p>	<p>_____</p>
30.	<p>The defenders are awarded a penalty. The ball is kicked up-field bounces in the field of play and rolls into touch on the defenders 10-metre line.</p> <p>Which team has the throw-in to the lineout?</p> <p>a) attackers b) defenders</p>	<p>_____</p>

31.	<p>The ball is kicked by a defender and is caught in the field of play by an opponent who has a foot on the touch-line.</p> <p>Which team has the throw-in to the line-out?</p> <p>a) defenders b) opponents</p> <p>_____</p>
32.	<p>In general play the ball is put into touch by a defender. An attacker retrieves the ball and a team-mate comes to the line-of-touch, then leaves as a quick throw-in is taken.</p> <p>What should the referee rule?</p> <p>a) FK on the 15-metre line b) PK on the 15-metre line c) Play continues d) Order another throw-in</p> <p>_____</p>
33.	<p>A defender jumps in the air and knocks the ball, which has not crossed the plane of the touch-line, in-field. The defender lands beyond the touch-line.</p> <p>What should the referee rule?</p> <p>a) line-out, defenders throw-in b) play continues c) line-out, attackers throw-in</p> <p>_____</p>
34.	<p>At a quick throw-in, the ball is thrown in by a defender 10 metres closer to the goal-line than where the ball crossed the touch-line. The referee rules the ball is not thrown in straight. The attackers choose a scrum option.</p> <p>Where is the mark for the scrum?</p> <p>a) opposite where the ball was thrown - 15 metres in-field b) opposite where the ball first crossed the touch-line - 15 metres in-field c) opposite where the ball was thrown - 5metres in-field.</p> <p>_____</p>

35.	<p>At a penalty the kicker indicates an intention to kick for goal. The kicker throws the ball away, retrieves another and makes the kick.</p> <p>What should the referee rule?</p> <hr/>
36.	<p>The attackers are awarded a free kick and the kicker quickly taps the ball and intentionally runs into a retiring opponent three metres from the mark. The referee believes that the kicker has contrived the infringement.</p> <p>What should the referee rule?</p> <ul style="list-style-type: none"> <li>a) another free kick at the original mark</li> <li>b) another free kick 10-metres up-field</li> <li>c) a scrum</li> <li>d) play continues</li> </ul> <hr/>
37.	<p>After a free kick is awarded and the kick is taken quickly opponents who are retiring are not 10 metres from the mark.</p> <p>Which <b>two</b> of the following actions can these players take to rejoin play?</p> <ul style="list-style-type: none"> <li>a) continue to retire 10 metres from the mark before re-joining play</li> <li>b) stop and wait until an on-side team-mate moves forward of them</li> <li>c) re-join play when the ball-carrier reaches them</li> <li>d) re-join play immediately</li> <li>e) continue to retire until a team-mate who was 10 metres from the mark runs in front of them</li> </ul> <hr/>
38.	<p>At a penalty kick at goal the opponents distract the kicker. The kick is unsuccessful.</p> <p>What should the referee rule?</p> <ul style="list-style-type: none"> <li>a) another kick at the original mark</li> <li>b) another kick 10 metres forward of the original mark</li> <li>c) play continues</li> </ul> <hr/>

39.	<p>Complete the statements below:</p> <p>39.1 For the referee to play advantage it needs to be either _____ or _____</p> <p>39.2 The advantage must also be _____ and _____</p>
40.	<p>An attacker knocks the ball on one metre from the defenders goal-line. The defender gathering the ball is immediately held up, a maul is formed and moves in-goal where it becomes unplayable. The referee awards a 5-metre scrum.</p> <p>Which team has the throw-in?</p> <p>_____</p>
41.	<p>At a scrum on which two occasions can advantage be applied?</p> <ul style="list-style-type: none"><li>a) Scrum is wheeled beyond 45 degrees.</li><li>b) Ball is intentionally kicked out of the tunnel.</li><li>c) The ball emerges from the tunnel without being played.</li><li>d) A front row player is lifted in the air and forced upwards.</li><li>e) A flanker plays the ball in the tunnel with the foot</li></ul> <p>_____</p>
42.	<p>At a penalty kick a defender reaches up and intentionally deflects the ball preventing a goal.</p> <p>What should the referee rule?</p> <ul style="list-style-type: none"><li>a) Play continues</li><li>b) Penalty kick</li><li>c) Scrum</li></ul> <p>_____</p>

43.	<p>As a conversion is being taken the ball falls over and rolls one metre away from the line through the place where the try was scored. The kicker following through kicks the ball off the ground over the cross bar.</p> <p>What should the referee rule?</p> <ul style="list-style-type: none"><li>a) Kick disallowed</li><li>b) Re-kick to be taken</li><li>c) Goal awarded</li></ul> <p>_____</p>
44.	<p>At a conversion no kicking tee is available.</p> <p>What option may the referee allow?</p> <ul style="list-style-type: none"><li>a) use of sand</li><li>b) a placer to hold the ball</li><li>c) a drop-kick</li></ul> <p>_____</p>
45.	<p>The defenders kick the ball into touch and their No.8 takes up a position on the line of touch with two team-mates as five attackers arrive. The defender's No.8 then retires 10 metres from the line of touch.</p> <p>What should the referee rule?</p> <ul style="list-style-type: none"><li>a) Play continues</li><li>b) Free kick</li><li>c) Penalty kick</li><li>d) Scrum</li></ul> <p>_____</p>
46.	<p>Which of the following <b>does not end</b> a line-out?</p> <ul style="list-style-type: none"><li>a) The feet of all players in a line-out maul move beyond the line of touch</li><li>b) The ball-carrier moves into the five metre area</li><li>c) The ball goes to ground in a line-out maul and a ruck forms</li><li>d) The ball becomes unplayable</li></ul> <p>_____</p>

47.	<p>A peeling off attacker at a line-out on the 22 runs behind the receiver and stops, waiting for the ball to emerge.</p> <p>What should the referee rule?</p> <ul style="list-style-type: none"><li>a) Play continues</li><li>b) Free kick</li><li>c) Penalty kick</li></ul> <p>_____</p>
48.	<p>A ruck develops in a line-out and the lineout hasn't ended.</p> <p>Where is the off-side line for participating players who do not join the ruck?</p> <ul style="list-style-type: none"><li>a) Hindmost foot of the players' team in the ruck</li><li>b) Line of touch</li><li>c) A line through the ball</li></ul> <p>_____</p>
49.	<p>A maul develops in a line-out and the lineout hasn't ended.</p> <p>Where is the off-side line for non-participating players?</p> <ul style="list-style-type: none"><li>a) Hindmost feet of that player's team in the maul</li><li>b) 10-metres behind line of touch</li><li>c) 10-metres behind a line through the ball</li></ul> <p>_____</p>
50.	<p>At a formed line-out the immediate opponent of the thrower retires to the off-side line 10 metres behind the line of touch after the ball has been thrown in.</p> <p>What should the referee rule?</p> <ul style="list-style-type: none"><li>a) Play continues</li><li>b) Free kick</li><li>c) Penalty kick</li><li>d) Scrum</li></ul> <p>_____</p>

51.	<p>The defenders call a short line-out and the ball is thrown-in quickly. A participating attacker retiring without delay towards the off-side line turns and tackles a defender bursting through the line-out with the ball.</p> <p>What should the referee rule?</p> <p>a) Play continues b) Free kick c) Penalty kick d) Scrum</p> <p>_____</p>	
52.	<p>At a line-out a long throw-in is taken. A non-participating player, retiring without delay, turns and runs infield beyond the 15-metre line as soon as the throw is made.</p> <p>Should this player be penalised for off-side play?</p>	<p><b>Yes / No</b></p>
53.	<p>A defender charges down a conversion following a penalty try.</p> <p>What should the referee rule?</p> <p>a) Charge allowed – restart at halfway b) No charge allowed – re-kick</p> <p>_____</p>	
54.	<p>An attacker crosses the goal-line and holding the ball touches the ground with no downward pressure applied.</p> <p>What should the referee rule?</p> <p>_____</p>	
55.	<p>An attacker with the ball is tackled short of the goal-line but momentum carries the player into the defenders' in-goal where the ball is grounded.</p> <p>What should the referee rule?</p> <p>_____</p>	

56.	<p>A defender tackled in the field of play near the goal-line reaches back and grounds the ball over the goal-line.</p> <p>What should the referee rule?</p> <p>a) Drop-out b) 5-metre scrum attackers throw-in c) 5-metre scrum defenders throw-in</p> <p>_____</p>		
57.	<p>Following a kick up field by the attackers the ball rolls over the goal-line within a metre of the corner flag. A defender who is in touch-in-goal grounds the ball just ahead of an oncoming attacker who then also grounds the ball.</p> <p>What should the referee rule?</p> <p>_____</p>		
58.	<table border="1"> <tr> <td>Is in-goal part of the Field of Play?</td><td><b>Yes / No</b></td></tr> </table>	Is in-goal part of the Field of Play?	<b>Yes / No</b>
Is in-goal part of the Field of Play?	<b>Yes / No</b>		
59.	<p>The ball is kicked ahead by the attackers and stops just short of the goal-line. A defender with one foot in-goal picks up the ball and grounds it in-goal.</p> <p>How should play restart?</p> <p>a) Drop-out b) 5 metre scrum attackers throw-in c) 5 metre scrum defenders throw-in</p> <p>_____</p>		
60.	<table border="1"> <tr> <td>In a club match may a team leave the playing enclosure during the half-time interval?</td><td><b>Yes / No</b></td></tr> </table>	In a club match may a team leave the playing enclosure during the half-time interval?	<b>Yes / No</b>
In a club match may a team leave the playing enclosure during the half-time interval?	<b>Yes / No</b>		
61.	<p>In the first half of a game play is held up for 10 minutes due to a serious injury.</p> <p>How is the lost time made up?</p> <p>a) Play an extra five minutes in each half. b) Play an extra 10 minutes in first half. c) Play an extra 10 minutes in second half.</p> <p>_____</p>		



62.	In exceptionally hot and humid conditions may the referee allow a one minute water break in each half?	<b>Yes / No</b>
63.	Should the referee make up time lost as a result of:  63.1 Receiving a touch judge's report on foul play?  63.2 A player replacing torn shorts?	<b>Yes / No</b>  <b>Yes / No</b>
64.	In general play may an on-side team-mate running forward in touch and remaining in touch put an off-side player on-side?	<b>Yes / No</b>
65.	A player knocks-on and an off-side team-mate next plays the ball, depriving the opponents of an advantage.  What should the referee rule?  _____	
66.	Following a scrum a back kicks ahead.  May the forwards begin moving forward in anticipation of being put on-side?	<b>Yes / No</b>
67.	A defender is waiting to catch the ball 12 metres from half-way. An off-side attacker is stationary one metre from the half-way. The defender catches the ball.  Is the off-side attacker now on-side?	<b>Yes / No</b>
68.	An attacker attempts a dropped goal following a maul and the ball is charged down by a defender. A retiring attacker then picks up the ball.  What should the referee rule?  _____	
69.	Immediately following a maul an attacker passes the ball inadvertently to a retiring defender. The defender does not attempt to catch the pass, but the ball hits this player and goes to ground.  Should the referee penalise the retiring player?	<b>Yes/No</b>

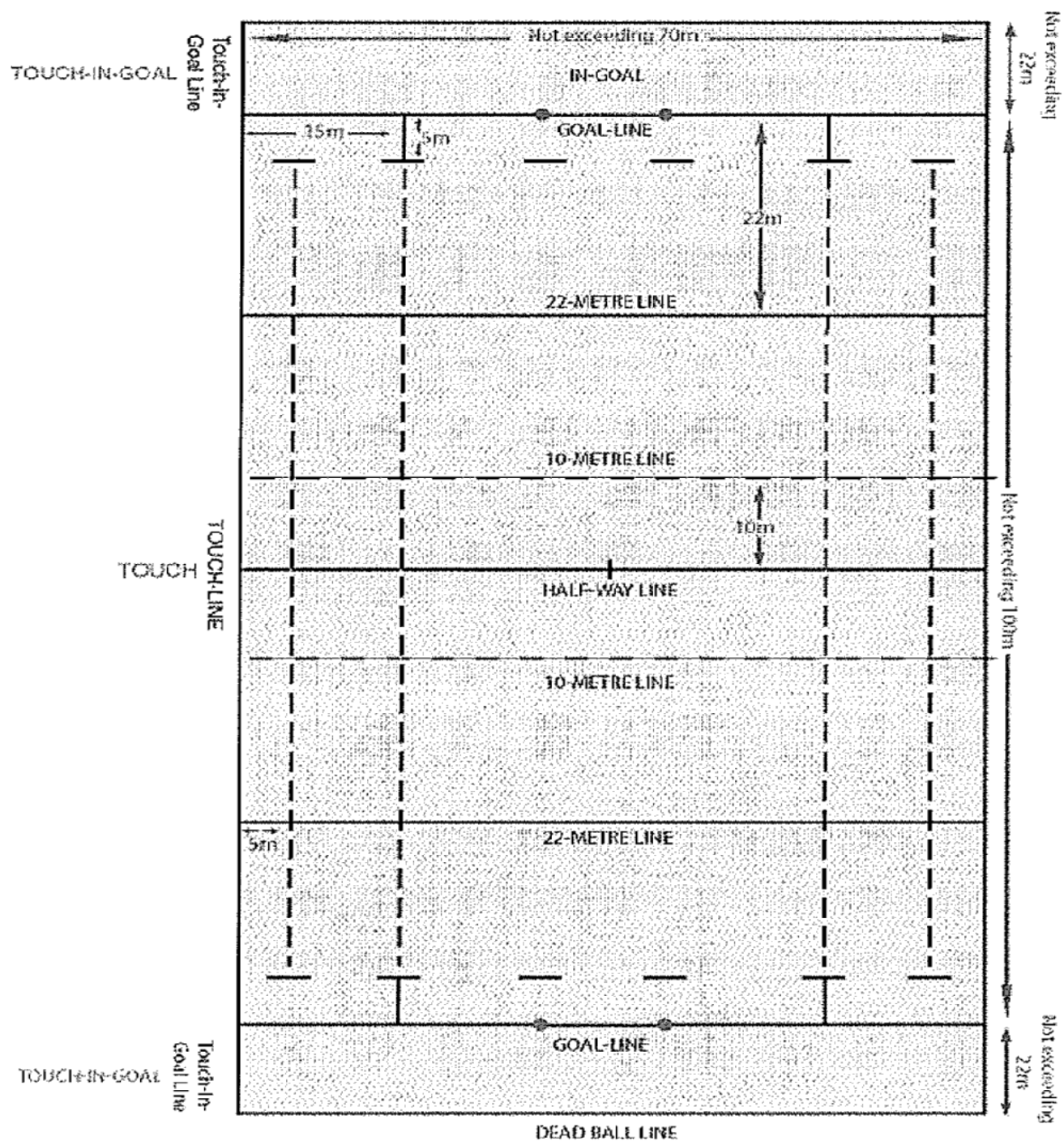
70.	<p>A defender runs back and falls on the ball. Immediately an attacker falls on the defender.</p> <p>What should the referee rule?</p> <p>a) Penalty kick defenders b) Penalty kick attackers c) Play continues</p> <p>_____</p>	
71.	<p>In general play a player falls on the ball on the ground, gathers it and while still on the ground passes the ball to a team-mate.</p> <p>What should the referee rule?</p> <p>_____</p>	
72.	<p>A defender tackles an opponent and while still on the ground attempts to tackle another opponent.</p> <p>What should the referee rule?</p> <p>a) Free kick b) Play continues c) Penalty kick</p> <p>_____</p>	
73.	May a tackle occur without there being a tackler?	<b>Yes / No</b>
74.	May there be more than one tackler at a tackle?	<b>Yes / No</b>
75.	<p>Two defenders are following a kick ahead and are off-side under the 10-metre law.</p> <p>Which off-side player should the referee penalise?</p> <p>a) The player closest to where the ball will land? b) The player who is in the most advantageous position for a penalty kick at goal?</p> <p>_____</p>	
76.	Does the tackle law apply in the in-goal area?	<b>Yes / No</b>

77.	<p>The defending team moves forward. A tackle occurs and the ball becomes unplayable. The referee orders a scrum but is unsure which team did not conform to law.</p> <p>Which team throws-in?</p> <p>a) attackers b) defenders</p> <p>_____</p>	
78.	<p>It is made known to the referee that the defenders have 16 players on the field. At the next stoppage should the referee:</p> <p>a) Ask the defending captain to reduce the number of players on the field? b) Immediately order a defender from the field?</p> <p>_____</p>	
79.	<p>A player leaves the field to have a bleeding wound dressed and is temporarily replaced. The replacement player is sent-off the field for foul play. After eight minutes the bleeding wound has been dressed.</p> <p>May this player now rejoin play?</p>	<p><b>Yes / No</b></p>
80.	<p>During a game the referee notices that a front row player is not wearing a mouthguard and asks the player to leave the field to get one. Three minutes after this player has left the field and before returning, the referee awards a scrum.</p> <p>Should the referee:</p> <p>a) Allow a replacement front row player to join the scrum? b) Require another player (not a trained front row player) of the offenders to join the front row and continue with contested scrums? c) Require another player (not a trained front row player) of the offenders to join the front row and continue with uncontested scrums?</p> <p>_____</p>	
81.	<p>A player leaves the field to have a bleeding wound covered and while play is taking place rejoins the game but does not participate in this phase of play.</p> <p>Should the referee penalise this player?</p>	<p><b>Yes / No</b></p>

82.	In general play a defender kicks the ball and it rebounds off the shoulder of an attacker standing seven metres in front of the kicker.  Has the ball been knocked on?	Yes / No
83.	The attackers are passing the ball along their backline and the last pass misses the receiver's hands and bounces forward off the player's thigh.  Should the referee rule a forward pass?	Yes / No
84.	At a lineout the ball is caught and passed to the receiver who knocks the ball on. Should the referee:  a) Award a scrum 15m infield on the line of touch? b) Award a scrum at the place of the knock-on? c) Award a scrum on the 5m line on the line of touch?  _____	
85.	Has a maul ended when the ball carrier goes to ground and immediately places the ball on the ground?	Yes / No
86.	At a maul the ball carrier goes to ground with one knee on the ground. The players continue to wrestle for possession and the ball is not emerging. What should the referee rule?  a) Penalty kick b) Scrum c) Play continues d) Free kick  _____	
87.	A maul collapses and the referee awards a scrum. The referee cannot decide which team had possession of the ball when the maul began. Which team has the throw-in? ( <b>NB:</b> Two elements required to obtain mark)  _____ _____	
88.	At a scrum may the hooker bind on to the props by grasping their jerseys on top of their shoulders?	Yes / No

89.	<p>A scrum collapses and the ball is immediately available. What should the referee rule?</p> <p>a) Play continues b) Blow the whistle immediately</p> <p>_____</p>
90.	<p>At a scrum the referee tells the scrum-half to throw-in the ball. The scrum-half delays the throw-in.</p> <p>What should the referee rule?</p> <p>_____</p>
91.	<p>When throwing the ball into the scrum which of the following <b>is not permitted</b>?</p> <p>a) Throw-in the ball at a quick speed b) Throw-in the ball so that it first touches the ground immediately beyond the width of the nearer prop's shoulders c) Throw in the ball straight along the middle line d) Throw-in the ball so that it first touches the ground immediately in front of the near prop's shoulders</p> <p>_____</p>
92.	<p>At a scrum what should the referee rule in the following situations?</p> <p>1. A flanker plays the ball while it is still in the tunnel</p> <p>_____</p> <p>2. A prop hooks the ball after it is thrown-in</p> <p>_____</p> <p>3. The scrum-half of the non ball winning team has one foot in front of the middle line of the scrum</p> <p>_____</p>

DEAD BALL LINE



### 2008 Level II Answers

1.	Yes	Law 10.4 (l) last paragraph	
2.	Restart at halfway	Law 13 Definition & Law 13.1 (a)	Ball was still in play when offence occurred and advantage applied. Accept kick off.
3.	1. a) 2. 15 metres infield	Law 10.2 (c) Law 10.2(c) Penalty	
4.	Yes	Law 10.4 (i) para 4 & Law 16.3 (c)	
5.	Yes	Law 6.B.7	
6.	No	Law 18 Definition	
7.	b)	Law 18.7(a) & Law 18.7 (b)	
8.	b)	Law 6.A.10(c)	
9.	Touchdown	Law 6.A.11	Accept Drop-out 22
10.	No	Law 6.B.5 Exception 3	
11.	1. Penalty kick 2. On 15-metre line opposite place of infringement	Law 10.4(f) Law 10.4 (l) Second last para Page 56	Must include opposite or in line with POI
12.	No	Definitions page 9: Penalty kick Law 10.1 & Law10.4 (a)-(k)	
13.	1. Penalty kick 2. b)	Law 10.4 (l) Law 10.4 (l) Penalty – Para 1	
14.	1. Place of Infringement 2. Where the ball is caught by the defender	Law10.4 (m) Penalty Law10.4 (m) Penalty	
15.	c)	Law18.6 (b)	
16.	Yes	Law 18 Definition	
17.	c)	Law 22.7 (d)	
18.	b)	Law 16.7(b)	
19.	a)	Law16.Definition & Law 16.1 (b)	
20.	b)	Law16.4 (e)	
21.	No	Law 4.4(e) & Law 4.1 (d)	These are not Mitts
22.	Yes	Law 4.4 (k) & Law 4.5 (b)	Refer Reg 12 Extract 4 (g) – Page 194 (2007).
23.	Yes	Law 4.4(h),(k) & Law 4.5 (b)	
24.	Scrum at centre of half-way <b>and</b> a re-kick (other team kick-off again)	13.9(b)	Both choices required. Accept scrum <b>and</b> re-kick
25.	Yes	Law 13.11 & Law 10.2 (b)	
26.	b)	Law 13.17(a)	
27.	b)	Law 13.1(a)	
28.	Five	Law 3.4 second paragraph	A team can only substitute up to 5 non front row players
29.	a)	Law 19.4	

30.	b)	Law 19.4 Exception	
31.	b)	Law 19 Definitions page 105 para 6 & Law 19.4	
32.	c)	Law 19.2(f)	
33.	b)	Law 19 Definitions Page 105 para 8	
34.	a)	Law 19.2(e)	
35.	Order a scrum at the mark	Law 21.3(c)	Accept – disallow kick and no goal
36.	d)	Law 21.10 (b)	
37.	a) & e)	Law 21.8(c)	Both correct options required
38.	b)	Law 21.7(d) Penalty	
39.	1. Territorial, tactical 2. Clear, real	Law 8.1(b) Law 8.2	Accept any two of clear, real, actual & obvious
40.	Defenders	Law 20.4 (a) & Law 12.1 (a)	No advantage accrued
41.	b) & e)	Law 8.3 (b) – (e)	2 answers for 1 mark
42.	b)	Law 9.A.2(d)	
43.	c)	Law 9.B.2(c) paragraph 3	
44.	c)	DSLVL Law 9.B1 (d) Law 9.B. Definition	
45.	b)	Law 19.7(d)	
46.	c)	Law 19.8 (b)	
47.	b)	Law 19.11(b)	
48.	a)	Law 19.16(a)	See also Law 19 Definitions page 112 paragraph 4.
49.	b)	Law 19.16 (b)	
50.	a)	Law 19.14 (b)	
51.	a)	Law 19.7 (f)	
52.	No	Law 19.15(b) Exception para 1 & 2	
53.	a)	Law 9.B Definition & Law 9.B.3(a)	
54.	Try	Law 22.1 (a)	
55.	Try	Law 22.4 (d)	
56.	b)	Law 22.7(d)	
57.	Touch down	Law 22.5(b)	Accept Drop out 22
58.	No	Law 1 Definitions para 2	
59.	b)	Law 22.7 (d)	Player has not received the ball.
60.	Yes	Law 5.2	
61.	b)	Law 5.5	
62.	Yes	Law 5.7(g)	
63.	1. Yes 2. Yes	Law 5.4(d) Law 5.4(b)	
64.	No	Law 11.2(d)	
65.	Penalty kick	Law 11.7	
66.	No	Law 11.1 (c)	



67.	No	Law 11.3	
68.	Play continues	Law 11.4(f)	
69.	Yes	Law 11.8 and Law 17.4(d)	
70.	a)	Law 14.2(b)	
71.	Play continues	Law 14.1	
72.	c)	Law 15.6(h)	
73.	Yes	Law 15 Definition	
74.	Yes	Law 15 Definition	
75.	a)	Law 11.4(g)	
76.	No	Law 15.1	
77.	b)	Law 15.8	
78.	a)	Law 3.2	
79.	No	Law 3.10 (c)	
80.	c)	DSLVLaw 3.13 (c) & DSLV Law 4.1 (f) Penalty	
81.	No	Law 3.11 (c)	Does not help team or obstruct opponents
82.	No	Law 12 Definition Knock-on	
83.	No	Law 12 Definition Throw- forward, Exception	
84.	b)	Law 12.1 (a)	Line-out is over
85.	Yes	Law 17.5	
86.	b)	Law 17.6 (g)	
87.	Last team moving forward, if neither attacker's	Law 17.6 (c)	Must have both elements for a mark
88.	No	Law 20.3 Definition & Law 20.3(b)	
89.	b)	Law 20.3 (h)	
90.	Free kick	Law 20.5 (a)	
91.	d)	Law 20.6 (d)	
92.	1) Free kick 2) Play continues 3) Penalty kick	Law 20.9 (f) Law 20.8 (b) DSLVLaw 20.12 (c)	