



LAWS OF THE GAME

**THEORY EXAMINATION
2009**

LEVEL I

CANDIDATE SCRIPT AND ANSWER PAPER





NEW ZEALAND RUGBY UNION LAWS OF THE GAME THEORY EXAMINATION 2009 LEVEL I

INSTRUCTIONS TO CANDIDATES

- 1 Each correct answer is worth 1 mark.
- 2 **Note on Advantage**
You should assume that **no advantage** occurs following any of the situations described, unless advantage is clearly indicated in the question.
- 3 You are reminded to answer the paper as per **New Zealand Domestic Safety Law Variations (DSLVS)** where they exist, in place of International Law and according to the **Law Book**.
- 4 **Where applicable the 13 Global Experimental Law Variations (ELVs) introduced with effect from 1 August 2008 must also be applied.**
- 5 Whenever you are asked, "What should the referee rule?" give a single answer such as - Scrum, Penalty kick, Lineout, Play continues, etc. It is not necessary to provide the reason for your answer, eg Offside, Foul Play, Advantage etc. The exam does not require you to provide a reason, only the ruling.
Answer only the question being asked.
- 6 **Yes / No Questions** – When answering a question requiring you to indicate **Yes** or **No**, please clearly circle your chosen answer.
- 7 **Multiple Choice Questions** – When answering a question providing a number of options, please write the letter of your chosen option on the line provided to the bottom right of the question.
- 8 **Pass Mark**
There are 100 marks available from the questions.
A pass is obtained by attaining at least 80 marks - 80%
- 9 **Gender**
Wherever words indicating masculine gender are used, this is to be interpreted to include both genders.



1.	Must a player wear a mouth guard?	Yes / No
2.	May a player leave the field to change a bloodstained jersey?	Yes / No
3.	<p>At the pre-match inspection a player with a single stud at the toe of a boot is requested by the referee to replace or repair the boot. At the first stoppage of play the player is observed to be still wearing the boot with the single stud at the toe.</p> <p>What action should the referee take –</p> <p>a) Send the player off to repair or replace the boot b) Send the player off for misconduct</p> <hr/>	
4.	May an assistant referee inspect players' clothing and studs?	Yes / No
5.	Can a player be off-side in the in-goal?	Yes / No
6.	<p>An off-side attacker cannot avoid colliding with a team-mate carrying the ball, obstructing a defender in doing so.</p> <p>Should the off-side attacker be penalised?</p>	Yes / No
7.	<p>A defender knocks-on and an off-side team-mate next plays the ball. There are no attackers nearby.</p> <p>Should the off-side player be penalised?</p>	Yes / No
8.	Is a retiring off-side player at a ruck or maul put on-side when the opposition gain possession and pass the ball?	Yes / No
9.	Is an off-side attacker, standing eight metres from a defender waiting to catch the ball from a kick, put on-side when the defender catches the ball and passes it back to a team mate?	Yes / No
10.	Is an off-side defender standing 11m from an attacker waiting to play the ball put on-side if the attacker knocks the ball on?	Yes / No
11.	<p>An attacker with the ball is held by a defender, both players are on their feet. The attacker places the ball on the ground between them.</p> <p>Has a ruck been formed?</p>	Yes / No



12.	An arriving defender jumps on top of a ruck. What should the referee rule? a) Play continues b) Free kick c) Penalty kick _____	
13.	Defenders driving forward step over players on the ground to ruck the ball. What should the referee rule? a) Play continues b) Free kick c) Penalty kick _____	
14.	The halfback follows the ball around a ruck and keeps both feet behind the ball. Is this player off-side?	Yes / No
15.	A ruck forms one metre from the goal-line. As the defenders drive forward the ruck collapses three metres from the goal-line. The referee rules the ball unplayable: a) How should play restart? _____ b) Where should play restart? _____ c) Which team is to be given possession? _____	
16.	A defender claims a mark in-goal. Should the referee award the mark?	Yes / No
17.	A defender with one foot on the 22m line and the other foot in front of the 22m line claims a mark. Should the referee award the mark?	Yes / No



18.	A player with both feet on the touch-line knocks the ball into the field of play before it crosses the touch-line. Is the ball in touch?	Yes / No
19.	A defender with one foot in the field of play and one foot on the touch-line catches the ball on the full. Is the ball in touch?	Yes / No
20.	From a scrum the defending halfback passes the ball back to a team-mate inside the 22 who kicks directly into touch on the defenders 10m line. Where should the line out take place? _____	
21.	An attacker takes a quick throw-in. The referee disallows the quick throw-in because the line-out had formed. What should the referee rule? a) Scrum b) Line-out c) Free kick _____	
22.	At a quick throw-in a player throws the ball directly to a team-mate standing seven metres infield and 10m behind the line of touch. What should the referee rule? a) Play continues b) Scrum c) Line-out _____	
23	At a line-out the defenders throw-in is ruled not straight. The attackers opt for a line-out but their throw-in is also ruled not straight. The referee awards a scrum. Which team throws in to the scrum? a) Attackers b) Defenders _____	



24.	At the toss may the referee toss the coin?	Yes / No
25	Is it the duty of the referee to keep the score?	Yes / No
26	The ball touches the referee, neither team gains an advantage. Should the referee allow play to continue?	Yes / No
27	No assistant referees have been appointed for a match. The home team offer to provide both touch judges, the visitors also have touch judges available. Should the referee allow the home team to provide both touch judges?	Yes / No
28	At a quick throw-in the wrong team throws in. Should the touch judge keep the flag up?	Yes / No
29	A team is awarded a penalty and wishes to kick for goal. The kick must be taken within one minute from when: a) The referee awards the penalty b) The captain advises the referee they will kick for goal c) The kicking tee arrives _____	
30	At a conversion the ball falls over after the kicker has begun to move forward. May the opponents continue to charge?	Yes/No
31	At a conversion the opponents charge and a defender shouts out. The kick is unsuccessful. Should the referee: a) Allow another conversion attempt with a charge b) Restart play at halfway c) Allow another conversion attempt with no charge _____	
32	May the conversion attempt following a try be a drop-kick?	Yes / No
33	May a defender jump up to prevent a penalty goal being successful?	Yes / No

34	<p>At a Kick-off, players of the kicker's team are ahead of the kicker. Should the referee:</p> <ul style="list-style-type: none"> a) Award a re-kick b) Award a scrum c) Offer the option of either a) or b) <p style="text-align: right;">_____</p>	
35	<p>At a kick-off the ball goes beyond the 10-metre line but is blown back over the 10-metre line where it is first touched by a player of the kicking team. Should the referee allow play to continue?</p>	Yes / No
36	<p>At a kick-off the ball goes directly into in-goal. A defender immediately kicks the ball directly into touch in-goal. Does the defending team now have the option of another kick-off?</p>	Yes / No
37	<p>A drop-out taken 10 metres in from touch goes directly into touch. The opponents choose to have a scrum. Where is the mark for the scrum:</p> <ul style="list-style-type: none"> a) 10 metres from touch on the 22-metre line b) At the centre of the 22-metre line <p style="text-align: right;">_____</p>	
38	<p>At a drop-out the defenders punt the ball. Should the referee:</p> <ul style="list-style-type: none"> a) Award a re-kick b) Allow play to continue c) Award a scrum d) Offer the option of either a) or c) <p style="text-align: right;">_____</p>	
39	<p>An attacking player is penalised for off-side in-goal. Where is the mark for the penalty?</p> <ul style="list-style-type: none"> a) At the place of infringement b) On the goal line opposite the place of infringement c) Five metres from the goal-line opposite the place of infringement <p style="text-align: right;">_____</p>	



40	At a free kick a player takes the kick quickly by bouncing the ball on a knee. Should the referee allow play to continue?	Yes / No
41	A penalty kick is taken quickly while some of the kicker's team are still retiring. These players are off-side but continue to retire. Should the referee allow play to continue?	Yes / No
42	At a penalty kick the kicker indicates to the referee an intention to kick at goal. The captain then instructs the kicker to kick for touch. Should the referee allow the kick for touch?	Yes / No
43	A free kick is charged down by an on-side opponent. What should the referee rule: a) Play continues b) Award a second free kick c) Award a scrum at the mark _____	
44	May a free kick be taken in-goal?	Yes / No
45	Are the touch lines part of the field of play?	Yes / No
46	During a pre-match inspection the referee notices that the flag posts at half-way are on the touch-lines. Should the referee ensure the flag posts are moved two metres outside the touch line?	Yes / No
47	An attacker kicks the ball which deflects off the corner flag post into in-goal where it is grounded by an on-side attacker. What should the referee rule? a) Drop-out 22 b) Scrum where the ball was kicked c) Try d) Option of a) or b) _____	



48	After a match starts a player informs the referee of the incorrect marking of the five meter lines. Should the referee stop the match and attempt to resolve the issue?	Yes / No
49	An attacker and a defender running for the ball charge each other shoulder-to-shoulder. Should the referee allow play to continue?	Yes / No
50	A player is cautioned for an intentional infringement. Must this player be temporarily suspended?	Yes / No
51	A player unintentionally knocks the ball directly over the touch-line. Should the referee award a penalty kick?	Yes / No
52	A defender in-goal kicks the ball and is late charged. The ball goes into touch in-goal. How does play restart? a) Drop-out b) Scrum c) Penalty kick _____	
53	When making a tackle a player contacts an opponent's shoulders and also has an arm around the neck. Should the referee penalise the tackler?	Yes / No
54	A penalty kick is awarded to the defenders but a player of that team is guilty of misconduct before the kick is taken. What three actions should the referee take? a) Disallow the kick b) Caution and temporarily suspend the player c) Admonish the player d) Award a scrum e) Award PK to opponents _____	

NB: Three correct actions required for a mark



55	A player runs back into the 22m area and falls on the ball to gather it. What must this player do immediately? _____ _____	
56	A scrum is taking place and as the ball emerges the receiving half-back dives on the ball to secure it. Should the referee penalise this player?	Yes / No
57	A defender goes to ground to gather the ball and an attacker immediately dives onto the defender. What should the referee rule? a) Penalty Kick b) Play continues c) Free Kick _____	
58	A player makes the ball unplayable by falling down. Should this player be penalised?	Yes / No
59	At a lineout two players from the throwing in team form up on the line of touch, the opponent's line up six players. Should the referee allow play to continue?	Yes / No
60	After being thrown the ball by a spectator, the attackers line up in readiness for a line-out five metres from the goal-line. All the defenders line up on the goal-line. What should the referee rule? a) Penalty Kick b) Play continues c) Free Kick _____	
61	At a line-out the ball has been thrown in and has touched a player. Where is the offside line for the participating players? a) the line of touch b) a line through the ball _____	



62	<p>In attempting a two handed catch at a line-out a player deflects the ball back with the outside arm.</p> <p>What should the referee rule?</p> <p>a) Penalty Kick b) Play continues c) Free Kick</p> <p>_____</p>	
63	<p>At a line-out the throwing team's receiver runs into a gap in the line-out as the ball is thrown.</p> <p>Should the referee allow play to continue?</p>	Yes / No
64	<p>A player leaves the field with a blood injury and is temporarily replaced.</p> <p>What is the period of time permitted for this player to return to the field of play?</p> <p>a) 10 minutes playing time b) 15 minutes playing time c) 10 minutes actual time d) 15 minutes actual time</p> <p>_____</p>	
65	<p>What is the maximum time allowed for a player to re-tie a boot lace when the ball is dead?</p> <p>a) 30 seconds b) One minute c) No time permitted</p> <p>_____</p>	
66	<p>The referee is in doubt as to the correct time during a game. The Touch Judge is also unsure.</p> <p>May the referee consult a spectator?</p>	Yes / No
67	<p>Is there a time limit for the removal of a seriously injured player from the Field of Play?</p>	Yes / No
68	<p>In a match the referee is unsure as to the length of the match for that grade. The teams' coaches cannot agree as to the correct timing.</p> <p>Does the referee have the authority to declare the length of the match despite the coach's objections?</p>	Yes / No

69	<p>A player intentionally knocks the ball forward but is able to gather the ball before it makes contact with the ground or another player.</p> <p>What should the referee rule?</p> <p>a) Scrum b) Penalty Kick c) Play continues</p> <p style="text-align: right;">_____</p>	
70	<p>A player attempts to gather a bouncing ball. The ball bounces up and deflects forward from the player's chest and goes to ground.</p> <p>Has a knock-on occurred?</p>	<p>Yes / No</p>
71	<p>A player running near halfway and within three metres of the touch-line passes the ball forward.</p> <p>Where should the scrum be set?</p> <p>a) Place of infringement b) In Line with place of infringement five metres from the touch-line? c) In line with place of infringement 15 metres from the touch-line?</p> <p style="text-align: right;">_____</p>	
72	<p>An attacker running 15 metres in from touch and 10 metres from the goal-line knocks the ball on and a defender grounds the ball in-goal.</p> <p>What should the referee rule?</p> <p>a) Scrum five metres from the goal-line opposite the place where the ball was grounded. b) Scrum at the place of infringement. c) Drop out</p> <p style="text-align: right;">_____</p>	
73	<p>A maul has stopped moving forward for more than five seconds and the referee cannot see the ball. The maul begins moving forward again.</p> <p>Should the referee allow play to continue?</p>	<p>Yes / No</p>
74	<p>During a maul may the scrum-half make a dummy pass?</p>	<p>Yes / No</p>

75	<p>In the following maul situations, has the maul ended?</p> <ul style="list-style-type: none"> a) The ball becomes unplayable b) The maul becomes stationary for four seconds and then starts moving again c) The ball in the maul crosses the goal-line 	<p>Yes / No Yes / No Yes / No</p>
76	<p>An attacking ruck moves into In-Goal and the ball touches the goal-line. A defender immediately dives through the players and grounds the ball.</p> <p>What should the referee rule?</p> <ul style="list-style-type: none"> a) Touch down (Drop-out) b) Penalty Kick c) Free Kick 	
77	<p>Can the mark for a Penalty Kick be made In-Goal?</p>	<p>Yes / No</p>
78	<p>A defender In-Goal commits an act of foul play which prevents a try being scored. The referee awards a Penalty Try.</p> <p>Must the offender either be cautioned and temporarily suspended or sent off?</p>	<p>Yes / No</p>
79	<p>The ball is kicked dead into In-goal by the attackers.</p> <p>May the defenders choose a drop-out rather than have a scrum at the place where the ball was kicked?</p>	<p>Yes / No</p>
80	<p>An attacker carrying the ball dives over the goal-line to score a try. Before the ball is grounded a defender places a hand on the ball.</p> <p>Should the referee award a try?</p>	<p>Yes / No</p>
81	<p>At a scrum the attackers push it forward two metres.</p> <p>Should play continue?</p>	<p>Yes / No</p>



82	<p>A team successfully hook the ball and the No 8 holds the ball with the foot waiting for the scrum-half's call to release it.</p> <p>What should the referee rule?</p> <p>a) Play continues b) Free Kick c) Reset the scrum</p> <hr/>	
83	<p>A team has only four players trained to play in the front row.</p> <p>Is this team permitted to nominate 22 players for the match?</p>	Yes / No
84	<p>A player is substituted by another player in the first half of a match.</p> <p>May the substituted player be used as a substitute later in the match?</p>	Yes / No
85	<p>A front row player is sent from the field to get a mouthguard.</p> <p>During the time this player is off the field must the referee order uncontested scrums?</p>	Yes / No
86	<p>At a scrum a front row player lifts an opponent in the air just prior to the ball emerging.</p> <p>May the referee play advantage?</p>	Yes / No
87	<p>An attacker carrying the ball is held by a defender and while held the attacker's knee touches the ground.</p> <p>Has a tackle occurred?</p>	Yes / No
88	<p>A player who is tackled goes to ground and immediately releases the ball.</p> <p>What must this player do before playing the ball?</p> <hr/>	
89	<p>A tackled player immediately places the ball forward on the ground.</p> <p>Has an infringement occurred?</p>	Yes / No

90	<p>A defender tackled close to the goal-line reaches back and grounds the ball on the goal-line.</p> <p>What should the referee rule?</p> <p>a) Drop-out b) Penalty Kick c) Five metre scrum d) Play continues</p> <p style="text-align: right;">_____</p>	
91	<p>After a tackle an arriving player goes to ground between the tackler and tackled player to gather the ball.</p> <p>Should the referee allow play to continue if the arriving player immediately passes the ball to a team-mate?</p>	Yes / No
92	<p>At a tackle the ball is not immediately available. The referee is in doubt about whether the tackler or tackled player did not conform to law.</p> <p>How should the referee restart play?</p> <p>a) Penalty Kick b) Free Kick c) Scrum</p> <p style="text-align: right;">_____</p>	
93	At a scrum may the Number 8 pack down between the lock and the flanker?	Yes / No
94	In forming a scrum must all front row players bend their knees to adopt a crouched position before engaging?	Yes / No
95	May a hooker bind onto the props by grasping their jerseys on the top of their shoulders?	Yes / No
96	<p>At a scrum where is the off-side line for players who are not in the scrum, other than the scrum half?</p> <p>a) Foot of the hindmost player in the scrum b) The ball c) Five metres behind the hindmost player in the scrum</p> <p style="text-align: right;">_____</p>	



LAWS OF THE GAME

LEVEL I ANSWERS

**THEORY EXAMINATION
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1	Yes	DSLVLaw 4.1 (f)	
2.	Yes	Law 4.6	
3	b)	Law 4.5 (c)	
4	Yes	Law 4.5 (a)	ELV – Law 6
5	Yes	Law 11.1 (a)	
6	No	Law 11.6 (a)	
7	No	Law 11.7	
8	No	Law 11.8	
9	No	Law 11.4 (a)	
10	Yes	Law 11.3 (c)	
11	Yes	Law 16 Definitions & Law 16.1 (b)	
12	c)	Law 16.3 (d)	
13	a)	Law 16.3 (f)	
14	Yes	Law 16.5 (a)	
15.a)	Scrum	Law 16.7 (a)	
	b) 5m from goal-line	Law 20 Definitions, 3 rd para	
	c) Defenders throw-in	Law 16.7 (a)	
16	Yes	Law 18 Definitions, 4 th para	Law 18.2
17	Yes	Law 18 Definition, 1 st para	
18	No	Law 19 Definitions pg 105, last para	
19	Yes	Law 19 Definitions pg 105, 7 th para	
20.	Opposite where ball was kicked	ELV Law 19.1 (b)	No gain in ground
21.	b)	Law 19.2 (c)	
22.	a)	ELV Law 19.2 (f)	
23.	b)	Law 19.6 (a)	
24.	No	Law 6.A.3 (a)	
25.	Yes	Law 6.A.4 (c)	
26.	Yes	Law 6.A.10 (a)	
27.	No	Law 6.B.1	
28.	Yes	Law 6 B.5 (d) Exception 2	
29.	c)	Law 9.B.1 (e)	
30.	Yes	Law 9.B.3 (b)	
31.	(c)	Law 9.B.3 (c)	
32.	Yes	Law 9.B Definition	
33.	No	Law 9.A.2 (d)	
34.	b)	Law 13.3	
35.	Yes	Law 13.5	
36.	Yes	Law13.9 a), b) & c)	
37.	b)	Law 13.14	
38.	d)	Law 13.12	
39.	c)	Law 21.2 (b)	
40.	No	Law 21.3 (b)	
41.	Yes	Law 21.4 (i)	

42.	No	Law 21.5 (b)	
43.	a)	Law 21.8 (h)	
44.	Yes	Law 21.4 (f) & Law 21.2 (a)	
45.	No	Law 1 Definition	
46.	Yes	Law 1.5 (c)	
47.	c)	ELV Law 22.12	
48.	No	Law 1.6 (a) & (b)	
49.	Yes	Law 10.1(a)	
50.	Yes	Law 10.2 (a)	
51.	No	Law 10.2 (c)	
52.	c)	Law 10.4 (m)	
53.	Yes	Law 10.4 (e)	Also note IRB Council decision 01/11/07
54.	a), b) & e)	Law 10.4 (l)	All 3 for one mark
55.	Get up with the ball, pass the ball, release the ball.	Law 14.1	Any one of these actions for one mark
56.	Yes	Law 20.9 (e)	Law 14 Definition para 1
57.	a)	Law 14.2 (b)	
58.	Yes	Law 14.2 (a)	Law 14 Definition para 3
59.	Yes	ELV Law 19.7 (b)	
60.	c)	ELV Law 19.7 (a)	The defenders failed to form a line-out.
61.	b)	Law 19.12 (b)	
62.	b)	Law 19.9 (o)	
63.	Yes	Law 19.10 Exception 2	
64.	d)	Law 3.10(a)	
65.	b)	Law 5.4 (a) & (b)	
66.	Yes	Law 5.3	
67.	No	Law 5.4 (a) para 3	
68.	Yes	Law 5.7 (c)	
69.	b)	Law 12.1 (e)	
70.	No	Law 12 Definition – Knock – on	
71.	b)	Law 12.1 (a) & Law 20.1 (b)	
72.	b)	Law 12.1 (c)	
73.	No	Law 17.6 (d)	Referee cannot see the ball
74.	No	Law 17.3 (b)	
75.a)	Yes	Law 17.6 (b)	
b)	No	Law 17.6 (e)	
c)	Yes	Law 17.5	
76.	a)	Law 22.6	
77.	No	Law 22.15 Penalty	
78.	Yes	Law 22.16 (b)	
79.	Yes	Law 22.8	
80.	Yes	Law 22.1 (a)	Defender was not "holding the ball"

81.	No	DSLVLaw 20.9 (k)	
82.	b)	DSLVLaw 20.9 (l)	
83.	No	DSLVLaw 3.5 (c) & Law 3.4	
84.	No	DSLVLaw 3.12	A substitute is not a temporary or permanent replacement
85.	Yes	DSLVLaw 3.13 (a)	
86.	No	Law 8.3 (e)	
87.	Yes	Law 15.3 (a)	
88.	Get up	Law 15.4 (c)	Accept get to feet/stand up
89.	No	Law 15.5 (c)	The ball can be placed in any direction
90.	c)	Law 15.5 (g) & Law 22.7 (d)	
91.	No	Law 15.6 (e) & Law 15.7 (d)	
92.	c)	Law 15.8	
93.	No	DSLVLaw 20.1 (f)	
94.	Yes	Law 20.1 (g) & (i)	
95.	No	Law 20.3 (b)	
96.	c)	ELVLaw 20.12 (g)	